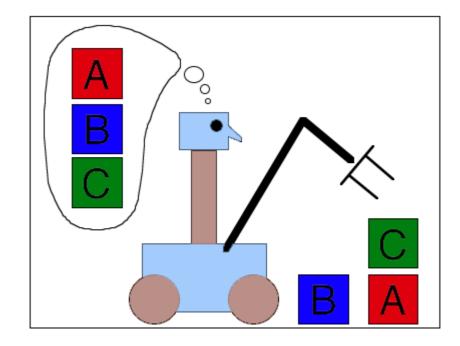


COMP 141: Probabilistic Robotics for Human-Robot Interaction

Instructor: Jivko Sinapov www.cs.tufts.edu/~jsinapov

Next up: Planning



Announcements

Research Article Presentation

• Sign-up for research article presentation

Reading Assignment

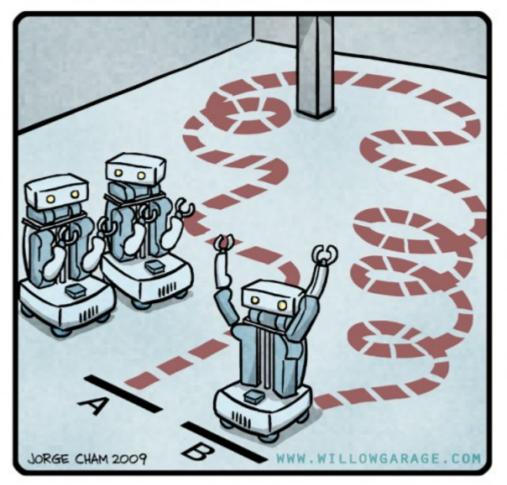
Khandelwal, P., Zhang, S., Sinapov, J., Leonetti, M., Thomason, J., Yang, F., Gori, I., Svetlik, M., Khante, P., Lifschitz, V., Aggarwal, J.K., Mooney, R., and Stone, P. (2017)

BWIBots: A platform for bridging the gap between AI and Human-Robot Interaction research

International Journal of Robotics Research, Vol. 36, No.5-7, pp. 635-659, 2017.

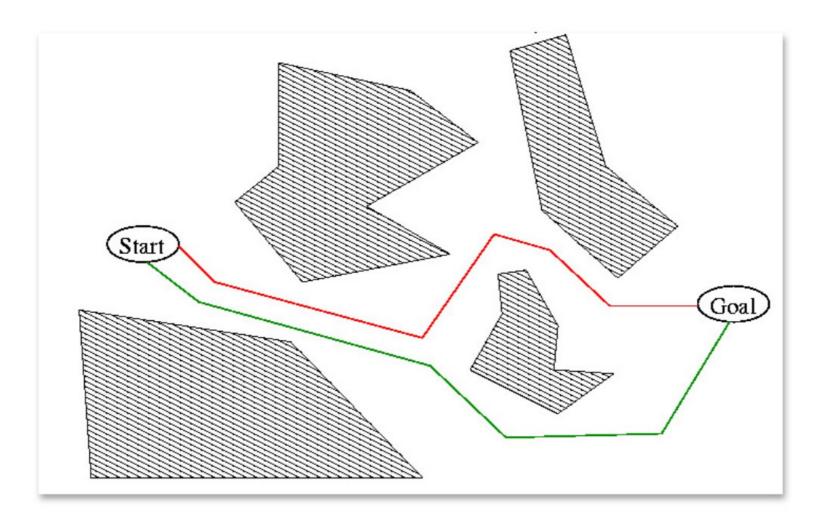
Planning

R.O.B.O.T. Comics



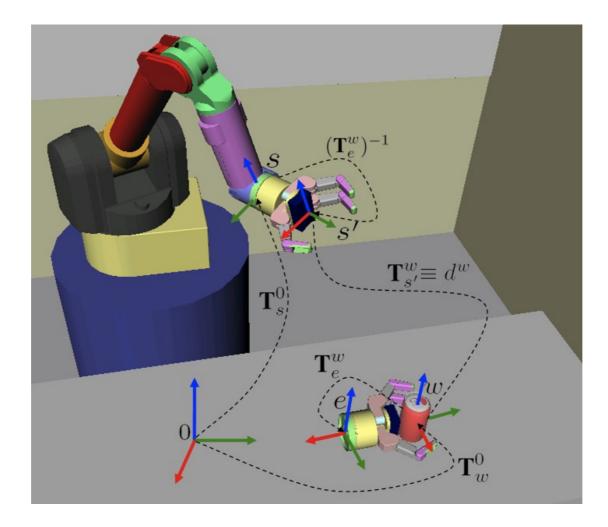
"HIS PATH-PLANNING MAY BE SUB-OPTIMAL, BUT IT'S GOT FLAIR."

Path Planning using A*



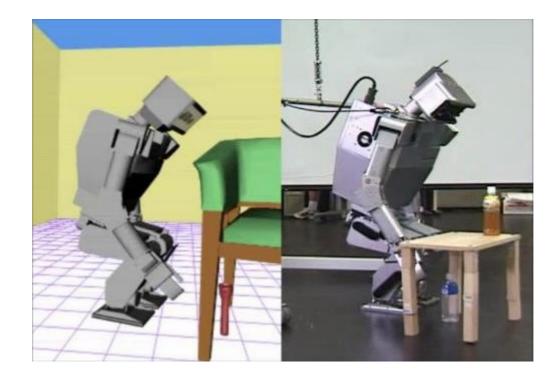
[from "Making Shakey 1966-1972"]

Planning for Manipulation



[http://arm.eecs.umich.edu/]

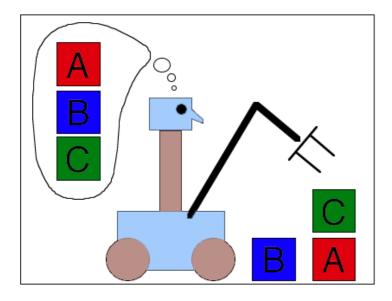
Whole-Body Motion Planning



Whole-Body Motion Planning



Planning with Symbols



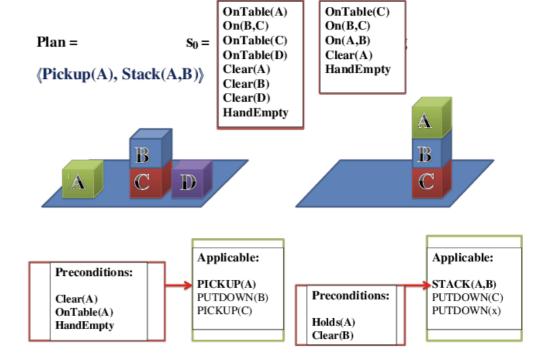




Figure 1.2 A Model 8 Telemanipulator. The upper portion of the device is placed in the ceiling, and the portion on the right extends into the hot cell. (Photograph courtesy Central Research Laboratories.)

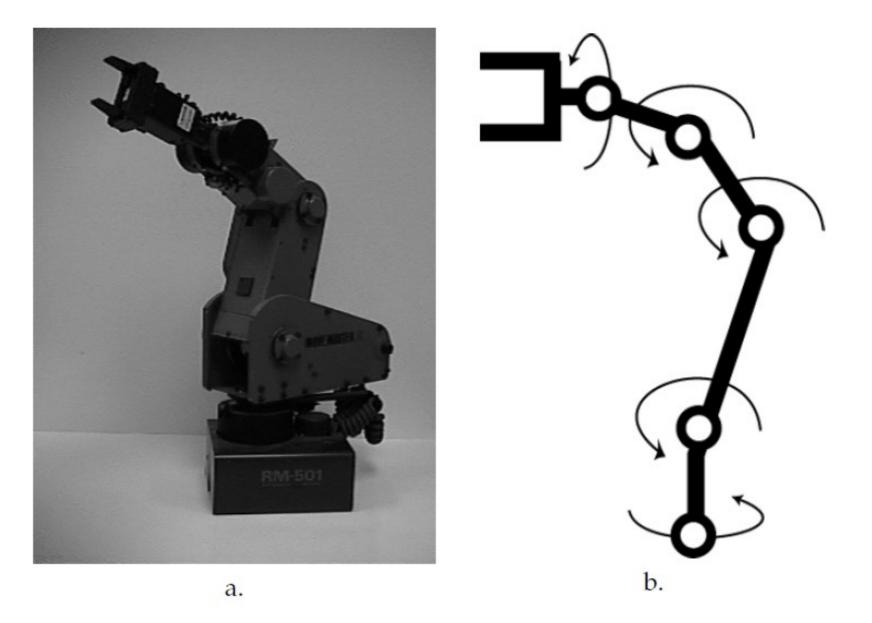
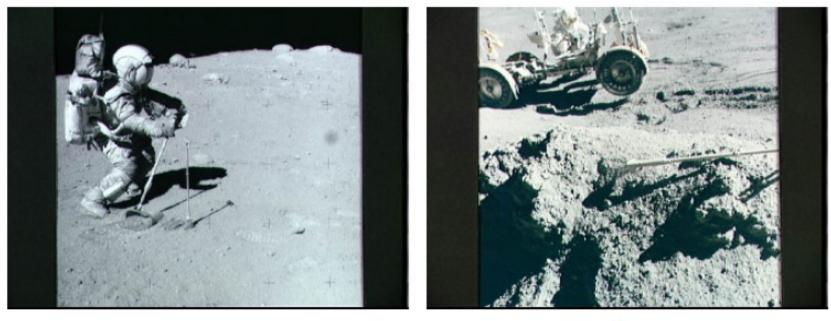


Figure 1.4 A MOVEMASTER robot: a.) the robot arm and b.) the associated joints.



a.

b.

Figure 1.5 Motivation for intelligent planetary rovers: a.) Astronaut John Young awkwardly collecting lunar samples on Apollo 16, and b.) Astronaut Jim Irwin stopping the lunar rover as it slides down a hill on Apollo 15. (Photographs courtesy of the National Aeronautics and Space Administration.)

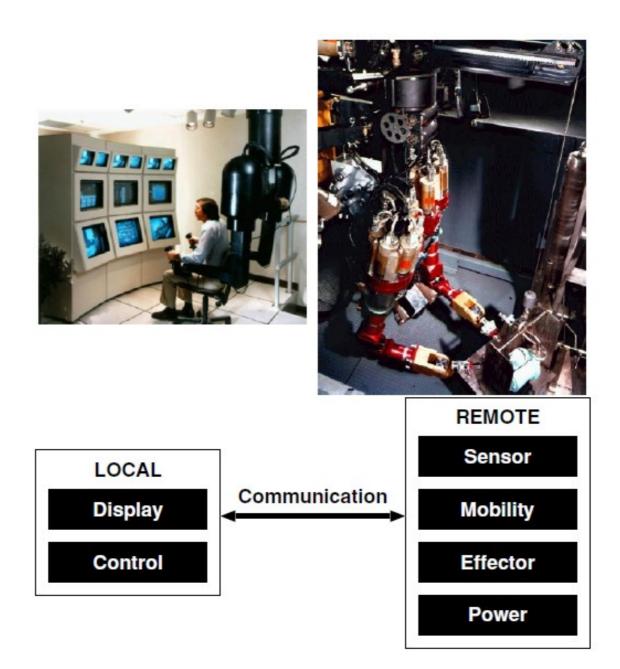




Figure 1.7 Sojourner Mars rover. (Photograph courtesy of the National Aeronautics and Space Administration.)



Figure 1.8 Dark Star unmanned aerial vehicle. (Photograph courtesy of DefenseLink, Office of the Assistant Secretary of Defense-Public Affairs.)

Robotics Timeline

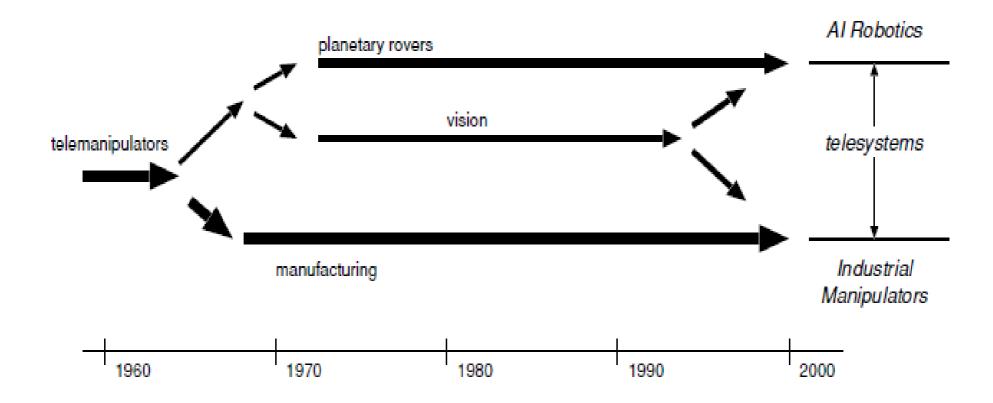


Figure 1.1 A timeline showing forks in development of robots.

Teleoperation vs Telepresence

- An early attempt to improve teleoperation was to add more cameras / displays
- Telepresence aims for placing the operator in a virtual reality that mimics the robot's surroundings

Telepresence Robots



http://www.pilotpresence.com/wp-content/uploads/2011/01/remote-presence-systemsv2.jpg

The need for (semi-) autonomy

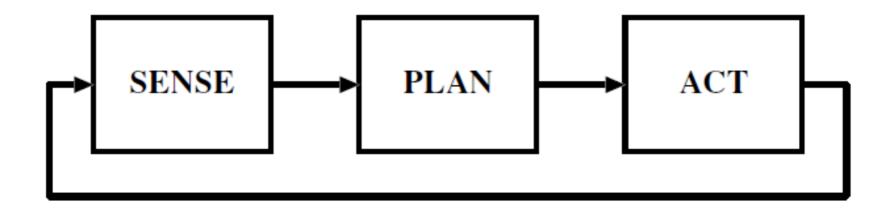
How should autonomy be achieved and organized?

Robot Primitives

ROBOT PRIMITIVES		Ουτρυτ	
SENSE	Sensor data	Sensed information	
PLAN	Information (sensed and/or cognitive)	Directives	
ACT	Sensed information or directives	Actuator commands	

Figure I.2 Robot primitives defined in terms of inputs and outputs.

The Early Answer (1967): Sense-Plan-Act



The Early Answer (1967): Sense-Plan-Act

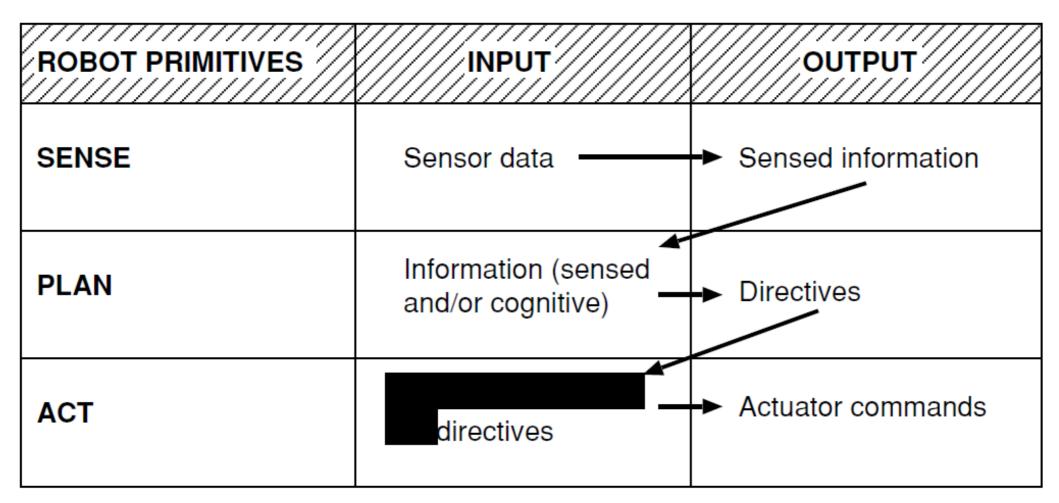


Figure I.4 Another view of the Hierarchical Paradigm.

Early Example of S-P-A

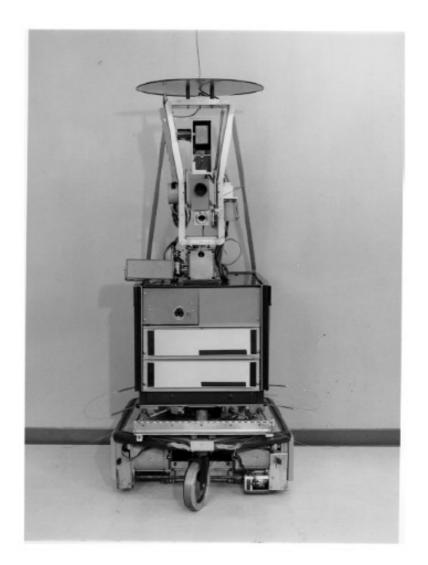


Figure 2.1 Shakey, the first AI robot. It was built by SRI for DARPA 1967–70. (Photograph courtesy of SRI.)

Shakey Video

Early Work on Planning

initial state: Tampa, Florida (0,0) goal state: Stanford, California (1000,2828) difference: 3,000

Early Work on Planning

initial state: Tampa, Florida (0,0) goal state: Stanford, California (1000,2828) difference: 3,000

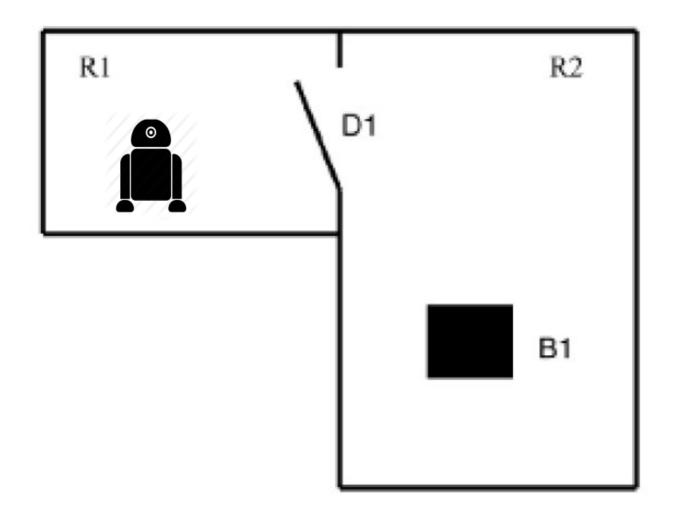
difference	operator	
d≥200	fly	
100 < d < 200	ride_train	
$d \leq 100$	drive	
d< 1	walk	

Early Work on Planning

initial state: Tampa, Florida (0,0) goal state: Stanford, California (1000,2828) difference: 3,000

difference	operator	preconditions	
d≤200	fly		
100 <d<200< td=""><td>ride_train</td><td></td></d<200<>	ride_train		
d≤100	drive_rental	at airport	
	drive_personal	at home	
d<1	walk		

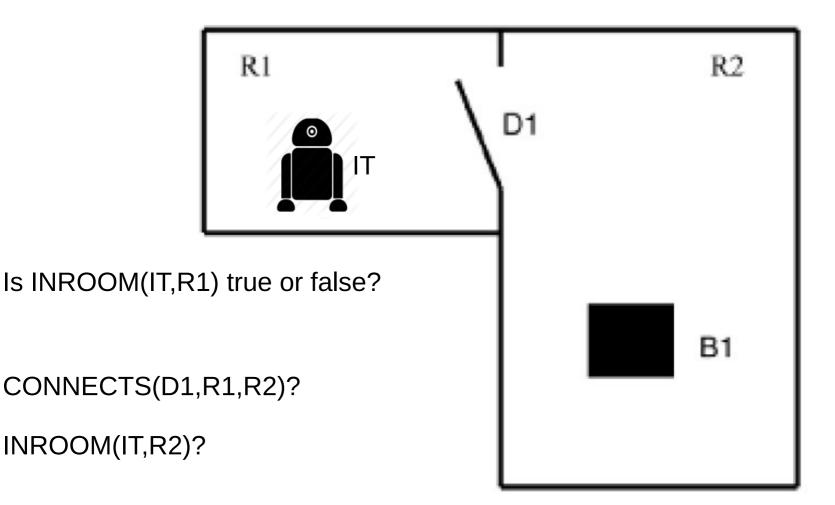
A More Realistic Example



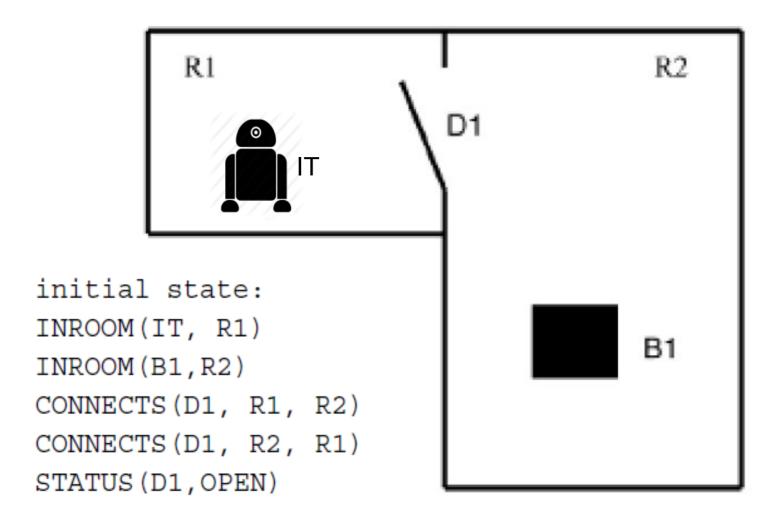
A More Realistic Example

INROOM(x, r)	where x is an object of type movable_object,	
	r is type room	
NEXTTO(x, t)	where x is a movable_object,	
	t is type door or movable_object	
STATUS(d, s)	where d is type door,	
	s is an enumerated type: OPEN or CLOSED	
CONNECTS(d, rx, ry)	where d is type door,	
	rx, ry are the room	

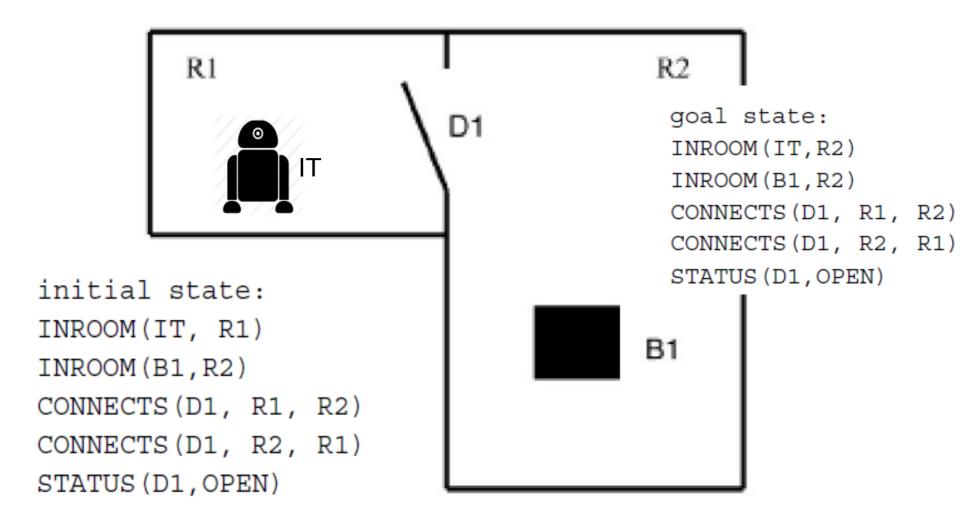
A More Realistic Example



Representing Initial State



Representing Goal State



The "difference" table

operator	preconditions	add-list	delete-list
OP1:	INROOM(IT,rk)	NEXTTO(IT,dx)	
GOTODOOR(IT,dx)	CONNECT(dx,rk,rm)		
OP2:	CONNECT(dx,rk,rm)	INROOM(IT,rm)	INROOM(IT,rk)
GOTHRUDOOR(IT,dx)	NEXTTO(IT,dx)		
	STATUS(dx, OPEN)		
	INROOM(IT,rk)		

Logical Difference

- goal state:
- INROOM(IT,R2)
- INROOM(B1,R2)
- CONNECTS (D1, R1, R2)
- CONNECTS (D1, R2, R1)

STATUS (D1, OPEN)

initial state: INROOM(IT, R1) INROOM(B1,R2) CONNECTS(D1, R1, R2) CONNECTS(D1, R2, R1) STATUS(D1,OPEN)

INROOM(IT, R2)=FALSE

Finding the Plan

operator	preconditions	add-list	delete-list
OP1:	INROOM(IT,rk)	NEXTTO(IT,dx)	
GOTODOOR(IT,dx)	CONNECT(dx,rk,rm)		
OP2:	CONNECT(dx,rk,rm)	INROOM(IT,rm)	INROOM(IT,rk)
GOTHRUDOOR(IT,dx)	NEXTTO(IT,dx)		
	STATUS(dx, OPEN)		
	INROOM(IT,rk)		

goal state: initial state: INROOM(IT,R2) INROOM(IT, R1) INROOM(B1,R2) INROOM(B1,R2) CONNECTS(D1, R1, R2) CONNECTS(D1, R1, R2) CONNECTS(D1, R2, R1) CONNECTS(D1, R2, R1) STATUS(D1,OPEN) STATUS(D1,OPEN)

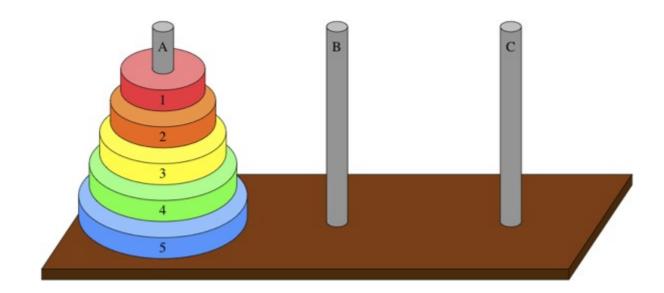
Discussion

• How did you solve the problem?

What are some limitations of planning with STRIPS?

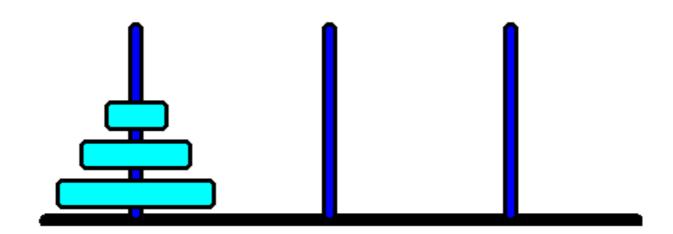
• Where do the predicates, operators, etc. come from?

Towers of Hanoi with PDDL



[https://s3.amazonaws.com/ka-cs-algorithms/hanoi-5-init.png]

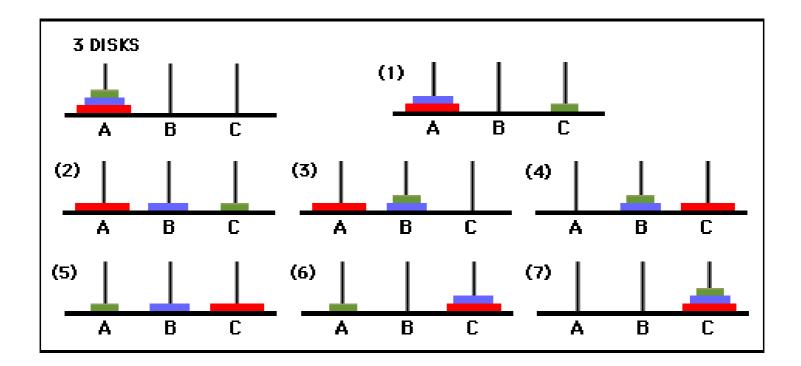
3-Disk Hanoi



Breakout Exercise

- Specify the domain for the Towers of Hanoi Problem
 - The domain should include all predicates needed to represent the world and all actions (hint: all you need is 3 predicates, 1 action, no type hierarchy)
- Specify the **problem** for 3-disk Towers of Hanoi
 - The problem should specify the current objects in the world, the initial state (in terms of which predicates are true), and the goal (which predicates must become true)

Final Plan



PDDL

- Editor: http://editor.planning.domains/
- Tutorial:

https://www.cs.toronto.edu/~sheila/2542/s14/A1 /introtopddl2.pdf

• Example PDDL files:

http://www.ida.liu.se/%7ETDDC17/info/labs/pla nning/strips/

Actions

- Action name and parameters:
- Preconditions:
- Effects:

Planning Exercise

- Consider a service robot operating in a human environment such as an office or our department
- Specify three high-level actions, with preconditions and end-effects
 - You will need to specify the relevant predicates as well
 - Specify a planning problem within the domain

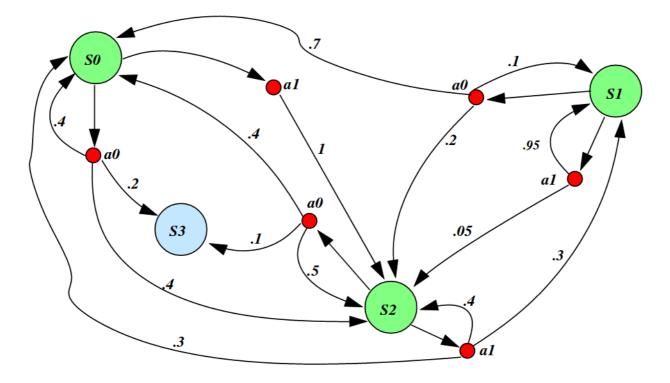
Further Reading

• Planning with STRIPS: A gentle introduction

http://www.primaryobjects.com/2015/11/06/artificial-intelligence-planning-with-strips-a-gentle-introduction/

• Cashmore, Michael, et al. "ROSplan: Planning in the robot operating system." Twenty-Fifth International Conference on Automated Planning and Scheduling. 2015.

Next time...planning in stochastic domains



- 4 states; $S = \{s_0, \dots, s_3\}$ $p(s_2|s_0, a_1) = 1.0$
- 2 actions; $A = \{a_0, a_1\}$
- 1 goal; $G = \{s_3\}$

- $p(s_0|s_1, a_0) = 0.7$
 - $p(s_2|s_2, a_1) = 0.4$

THE END