

## TESTING FOR A DISEASE

- Suppose 1% of the population has a disease
- there is a diagnostic test, that finds it 80% of the time  
(assuming the subject has it)
- the test also produces false positives, at a rate of 9.6%  
(you're fine, but the test says you're not)

If someone tests positive,

what are the odds that they have the disease?

## 4 events

	1% Have disease	99% Don't have disease
Test ☹	80%	9.6%
Test ☺	20%	90.4%

$$P(\text{disease} | \text{test } \text{☹}) = \frac{P(\text{disease} \cap \text{test } \text{☹})}{P(\text{test } \text{☹})} = \frac{P(\text{test } \text{☹} | \text{disease}) \cdot P(\text{disease})}{P(\text{test } \text{☹})}$$

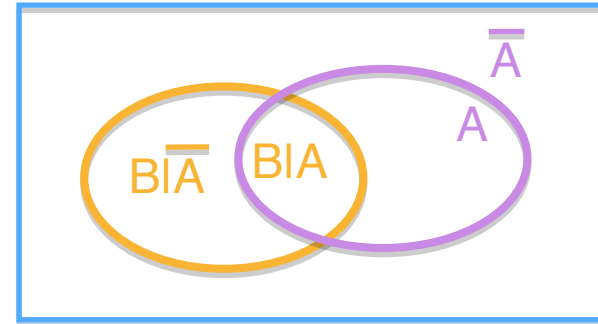
$$P(\text{test } \text{☹}) = \begin{cases} P(\text{test } \text{☹} | \text{disease}) \cdot P(\text{disease}) = 0.8 \cdot 0.01 = 0.008 \text{ (0.8\%)} \\ + \\ P(\text{test } \text{☹} | \text{no disease}) \cdot P(\text{no disease}) = 0.096 \cdot 0.99 \approx 0.095 \text{ (9.5\%)} \end{cases}$$

$$P(\text{disease} | \text{test } \text{☹}) = \frac{0.008}{0.008 + 0.095} \sim 7.8\%$$

# Bayes theorem

$$\begin{aligned}P(A \cap B) &= P(A|B) \cdot P(B) \\ &= P(B|A) \cdot P(A)\end{aligned}$$

$$\curvearrowright P(A|B) = P(B|A) \cdot \frac{P(A)}{P(B)}$$



$$P(A|B) = \frac{P(B|A) \cdot P(A)}{P(B|A) \cdot P(A) + P(B|\bar{A}) \cdot P(\bar{A})}$$

$$P(A|B) = \frac{P(B|A) \cdot P(A)}{P(B|A) \cdot P(A) + P(B|\bar{A}) \cdot P(\bar{A})}$$

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A: have disease

B: test :)

1% A	99% $\bar{A}$
B A = 80%	B  $\bar{A}$ = 9.6%

$$P(A) = 0.01$$
$$P(\bar{A}) = 0.99$$

$$P(B|A) = 0.8$$

$$P(B|\bar{A}) = 0.096$$

$$P(A|B) = \frac{0.8 \cdot 0.01}{0.8 \cdot 0.01 + 0.096 \cdot 0.99}$$

# RANDOM VARIABLES

A quote from your textbook:

"A random variable is neither random nor variable"

We have been using random variables, implicitly.

ex: roll 2 dice, examine probability that sum = k, or = even.

↳ define random variable  $X$ : sum of two dice rolls.

$$\text{So, } X[(1,2)] = 3$$

$$X[(5,5)] = 10$$

↳ define random variable  $Y$ : parity of two dice rolls.

$$\text{So, } Y[(1,2)] = 1$$

$$Y[(5,5)] = 0$$

or  $\left. \begin{array}{l} = 13 \\ = -22 \end{array} \right\} \text{(arbitrary)}$

Think of a r.v. as a function,  
mapping sample space to whatever you like  
usually a number

Then we can express questions neatly:  $P(X < 3) = \frac{1}{36}$  ← 2 dice  
← sum  
 $P(Y = 1) = \frac{1}{2}$  ← parity

We can also eliminate absurd events, e.g.,  $P(X = 13) = 0$

Section 33 discusses in more detail: not required for our class

# EXPECTATION : the very basics

As mentioned, a r.v.  $X$  can have several values.

It is based on outcomes that result from a random process.

So we don't know what value it will have.

But we can **expect** it to have some value

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Expected value = **weighted** average

(e.g. average parity for unfair coin =  $\frac{1}{2}$ ; weighted average  $\neq \frac{1}{2}$ )



Expected value = weighted average

$$E(X) = \sum y \cdot P(X=y) \quad \left. \vphantom{\sum} \right\} \text{see example 34.3 in book (mainly p.237)}$$

\*  $\rightarrow$  \* over all possible values  $y$ , compatible with  $X$ .

(however we only care about finitely many)

$$E(X) = \sum_{s \in S} [X(s) \cdot P(s)]$$

e.g. roll 1 die.  $X$  = number observed.

$$E(X) = \sum_{i=1}^6 X(i) \cdot P(i)$$

$$= 1 \cdot \frac{1}{6} + 2 \cdot \frac{1}{6} + 3 \cdot \frac{1}{6} + 4 \cdot \frac{1}{6} + 5 \cdot \frac{1}{6} + 6 \cdot \frac{1}{6}$$

$$= \frac{1}{6} \cdot (1+2+3+4+5+6) = 3.5$$

over all samples } a finite number  
that define  $X$ .

$$E(X) = \sum y \cdot P(X=y) \quad \left| \begin{array}{l} \text{typically use this when you have a} \\ \text{good way of aggregating outcomes} \end{array} \right.$$

example: roll 2 dice.  $X = |\text{difference between the 2}|$

possible values of $X$	$\rightarrow$	0	1	2	3	4	5
# outcomes supporting value	$\rightarrow$	6	5·2	4·2	3·2	2·2	1·2

(for probability, divide by 36)

$$E(X) = \frac{0 + 10 + 16 + 18 + 16 + 10}{36}$$

( $\sim 1.944$ )

# EXPECTATION : PROPERTIES

**LINEARITY OF EXPECTATION** (important)

$$\hookrightarrow c_1, c_2 \in \mathbb{R} \quad E(c_1X + c_2Y) = c_1 \cdot E(X) + c_2 \cdot E(Y)$$

Generally,  $E(c_1X_1 + c_2X_2 + \dots + c_nX_n) = c_1E(X_1) + c_2E(X_2) + \dots + c_nE(X_n)$

$$E\left(\sum c_i X_i\right) = \sum c_i E(X_i) \rightarrow \text{Does NOT assume independence}$$

Independence:  $P(X=a \ \& \ Y=b) = P(X=a) \cdot P(Y=b)$

for all  $a, b \dots$

(def. 33.6)

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2 dice, A, B.  $X = \text{result of A.}$   $Y = \text{result of B.}$   $Z = X + Y$

$$E(Z) = E(X + Y) = E(X) + E(Y) = 2 \cdot 3.5 = 7$$

## EXPECTATION : PROPERTIES

$$E(X+Y) = E(X) + E(Y)$$

Linearity of expectation doesn't assume independence

but  $E(X \cdot Y) \neq E(X) \cdot E(Y)$  in general.

If  $X$  &  $Y$  are independent, then  $E(X \cdot Y) = E(X) \cdot E(Y)$

However,  $E(X \cdot Y) = E(X) \cdot E(Y)$  does **NOT** imply  
 $X$  &  $Y$  are independent.

(see example 34.15)

- We are skipping the proofs of most statements in this section.
- You are not required to study these, but it would probably be beneficial.
- We are also skipping variance, which is an important concept to learn independently.

# INDICATOR RANDOM VARIABLES

(taking value 0 or 1)

We already saw this:  $Y$ : parity of rolling one die.

Another example: flip a coin 10 times.

$X$  = #times we see pattern HT

$$E(X) = ?$$

Try solving this "directly"

# INDICATOR RANDOM VARIABLES

flip a coin 10 times.

$X = \#$  times we see pattern HT

HT could appear at flips 1&2, or 2&3, ..., or 9 & 10

Define r.v.  $X_i = \begin{cases} 1 & \text{if flips } i \text{ \& } i+1 \text{ produce HT} \\ 0 & \text{otherwise} \end{cases}$

Notice  $X_1$  &  $X_2$  are not independent.  $P(X_i=1) = \frac{1}{4}$   
 $P(X_1 \wedge X_2) = 0$

$$X = X_1 + X_2 + \dots + X_9$$

$$E(X) = E(X_1 + X_2 + \dots + X_9)$$

$$= E(X_1) + E(X_2) + \dots + E(X_9)$$

linearity of expectation

$$E(X_i) = 0 \cdot P(X_i=0) + 1 \cdot P(X_i=1) = \frac{1}{4}$$

$$= 9 \cdot \frac{1}{4}$$