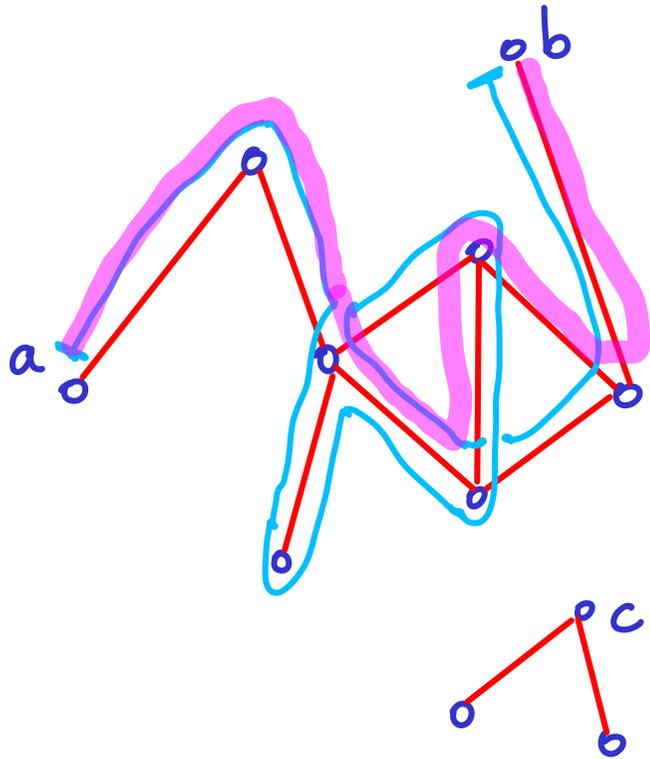


# GRAPH CONNECTIVITY



A **walk** is a sequence of vertices  
 $v_i, v_{i+1}, v_{i+2}, \dots, v_k$

s.t. every  $v_j, v_{j+1}$  is an edge  
( $i \leq j < k$ )

} We can walk from a to b, but  
not from a to c.

A path is a walk with distinct vertices

# GRAPH CONNECTIVITY

A vertex  $x$  is connected to a vertex  $y$  (in  $G$ )

if there is a path from  $x$  to  $y$

could say "walk"



If there is an  $x$ - $y$  walk in  $G$  then there is an  $x$ - $y$  path in  $G$ .

↳ Pick the shortest  $x$ - $y$  walk that is not a path.

It must have a repeated vertex,  $u$  }  $x \dots u \dots u \dots y$

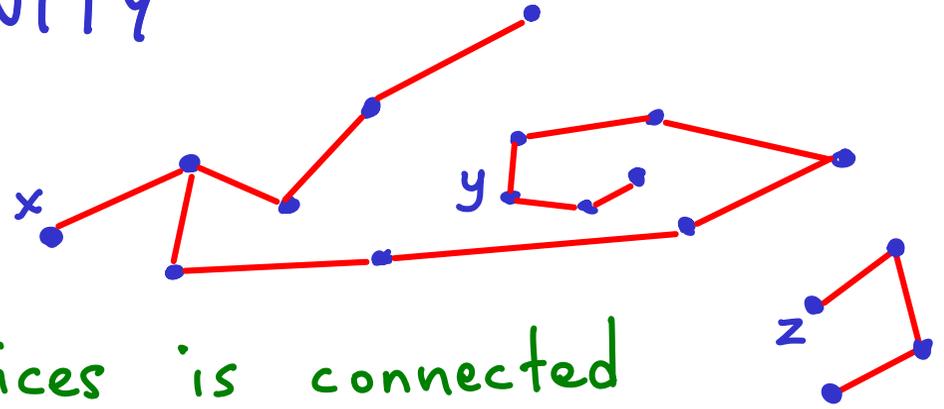
remove

↳ CONTRADICTION

# GRAPH CONNECTIVITY

A graph is connected

if every pair of vertices is connected

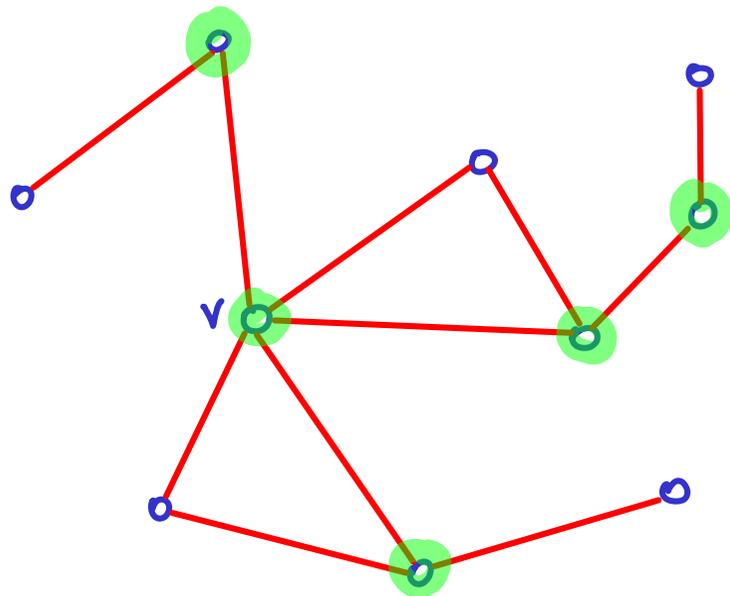


If vertex  $x$  is connected to vertex  $y$   
then they are in the same component.

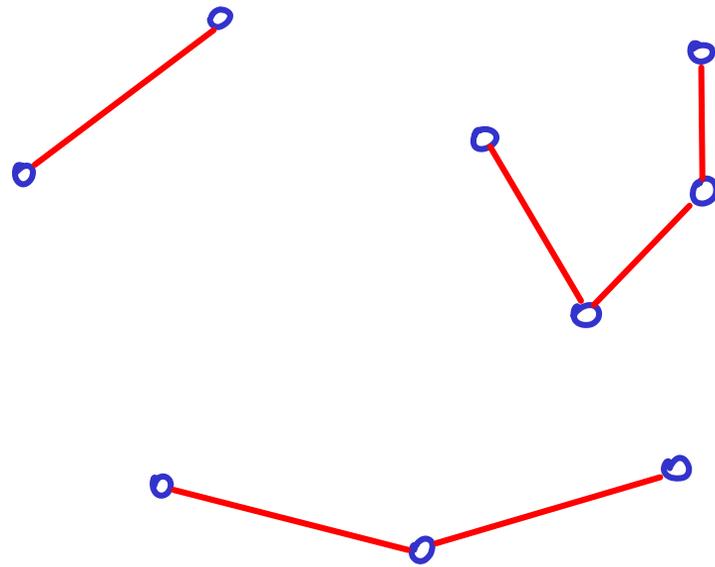
If  $x$  &  $y$  are in the same component  
but  $x$  &  $z$  are not  
then  $y$  &  $z$  are not.

Given  $G$ , remove a vertex:  $G-v$

If  $G-v$  has more components than  $G$ , then  
 $v$  is a cut vertex.

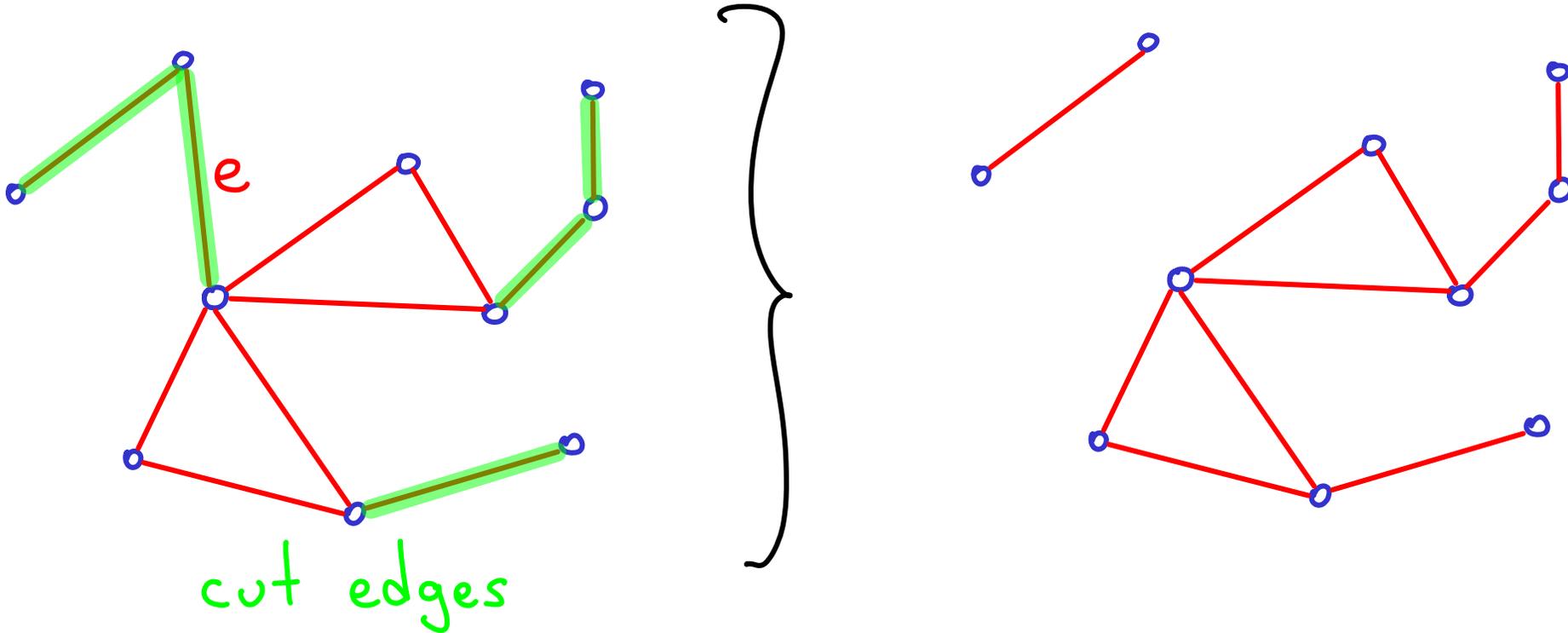


cut vertices



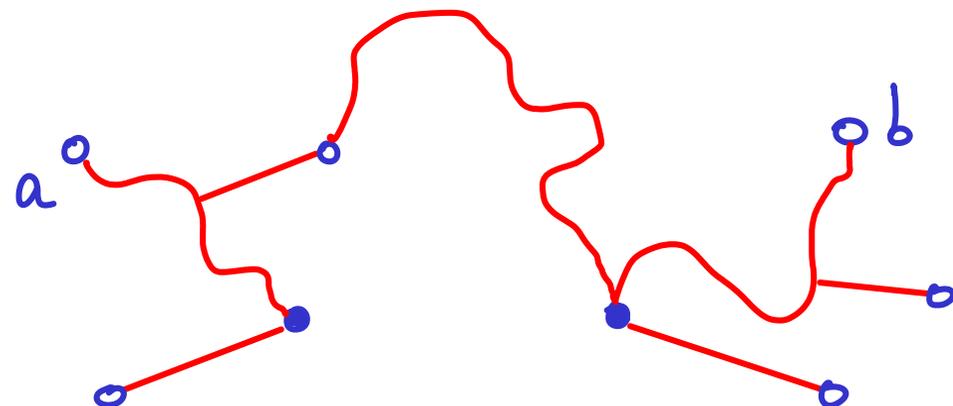
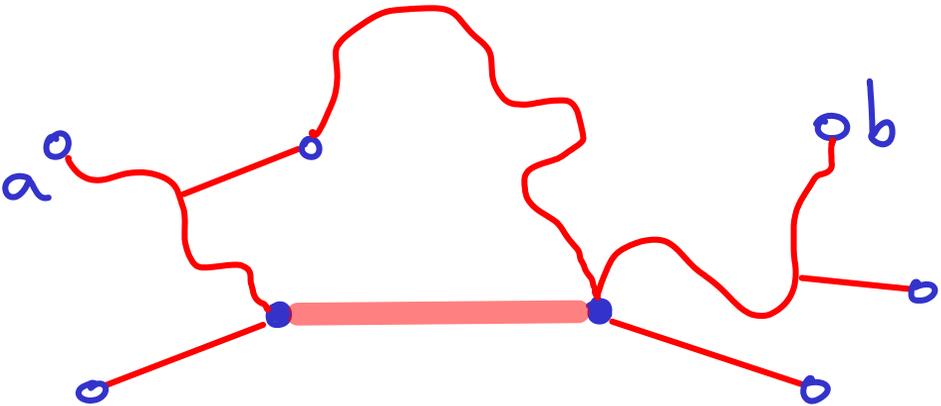
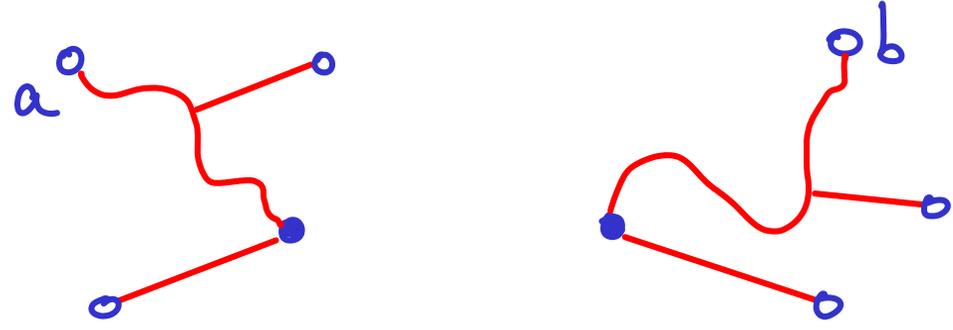
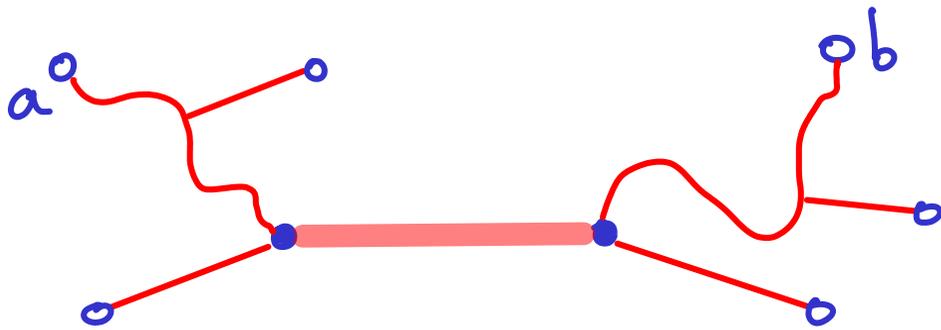
Given  $G$ , remove an edge :  $G - e$

If  $G - e$  has more components than  $G$ , then  $e$  is a cut edge.



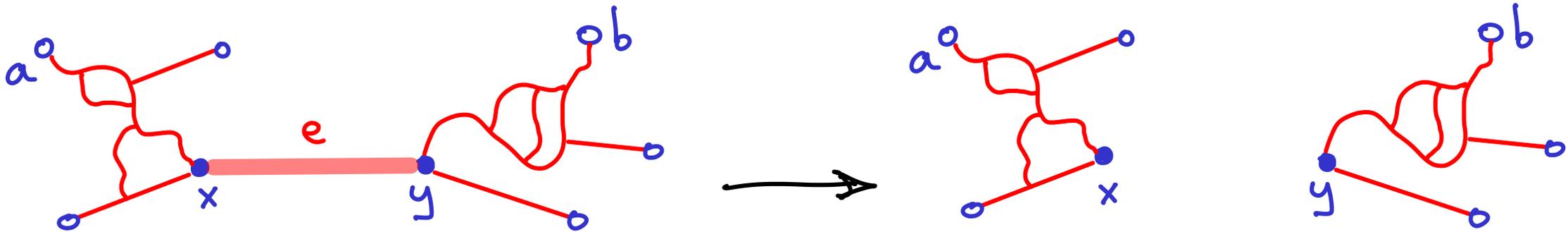
Claim: a cut edge can't be on a cycle.

(a cycle is a path w/ start = end)



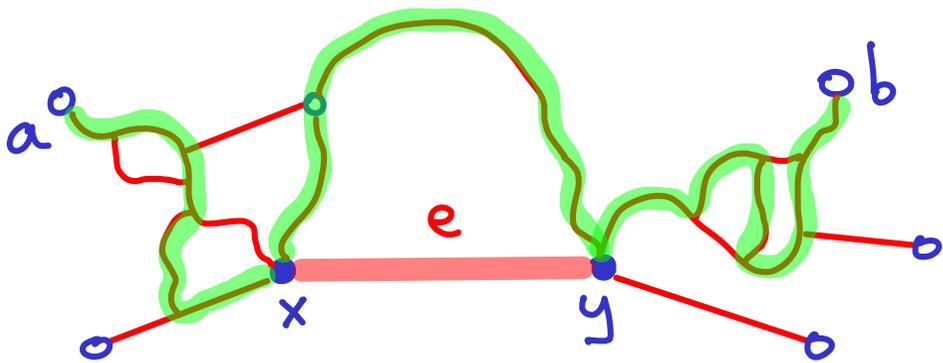
...cont'd : if  $e$  is a cut edge then  $\exists a, b$  s.t.  
 $a$  is not connected to  $b$  in  $G - e$ .

So all paths from  $a$  to  $b$  in  $G$  use  $e$ ,  
i.e. traverse  $a \dots x y \dots b$  where  $e = \overline{xy}$ .



...cont'd : if  $e$  is a cut edge then  $\exists a, b$  s.t.  
 $a$  is not connected to  $b$  in  $G - e$ .

[So all paths from  $a$  to  $b$  in  $G$  use  $e$ ,  
i.e. traverse  $a \dots x y \dots b$  where  $e = \overline{xy}$ .



But if  $e$  is on a cycle  
then we can walk from  $a$  to  $x$ ,  
walk from  $x$  to  $y$ , without using  $e$ ,  
and walk from  $y$  to  $b$ .

CONTRADICTION

Claim: Removing a cut edge  $e = (x, y)$   
increases the number of components by 1.

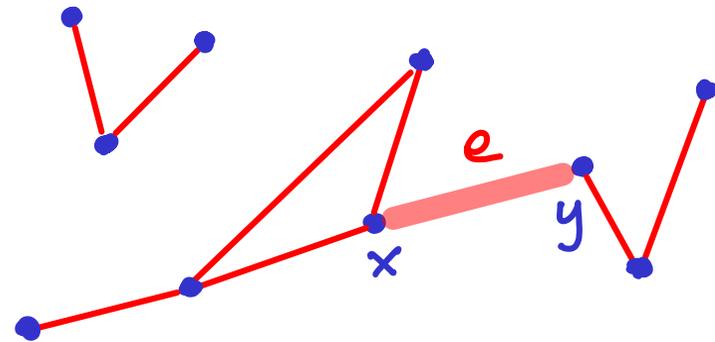
Types of vertex pairs  $(a, b)$  in  $G$ :

0) no path exists between  $a$  &  $b$

1) not all paths between  $a$  &  $b$  use  $e$

2) all paths use  $e$

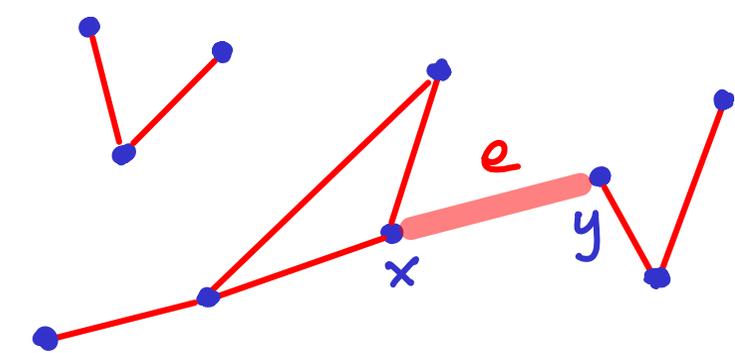
→ (path exists)



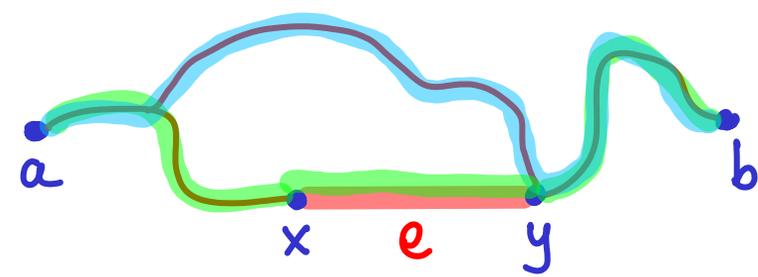
Claim: Removing a cut edge  $e = (x, y)$   
increases the number of components by 1.

Types of vertex pairs  $(a, b)$  in  $G$ :

- 0) no path exists between  $a$  &  $b$
- 1) no paths between  $a$  &  $b$  use  $e$
- 2) all paths use  $e$



CONTRADICTION  
If path  $P$  uses  $e$   
& path  $Q$  doesn't  
then  $e$  is on a cycle

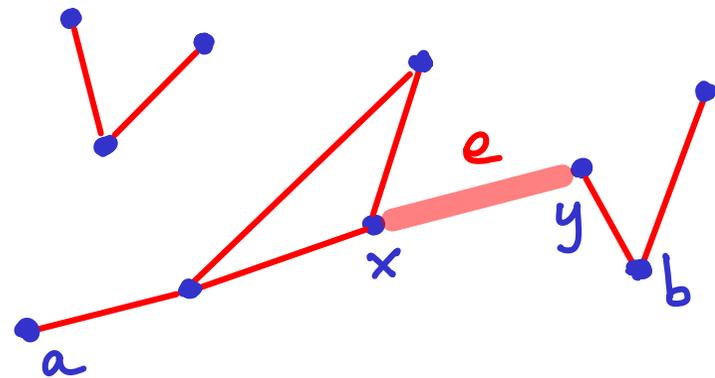


but cut edges don't exist on cycles

Claim: Removing a cut edge  $e = (x, y)$   
increases the number of components by 1.

Types of vertex pairs  $(a, b)$  in  $G$ :

- 0) no path exists between  $a$  &  $b$
- 1) no paths between  $a$  &  $b$  use  $e$
- 2) all paths use  $e$



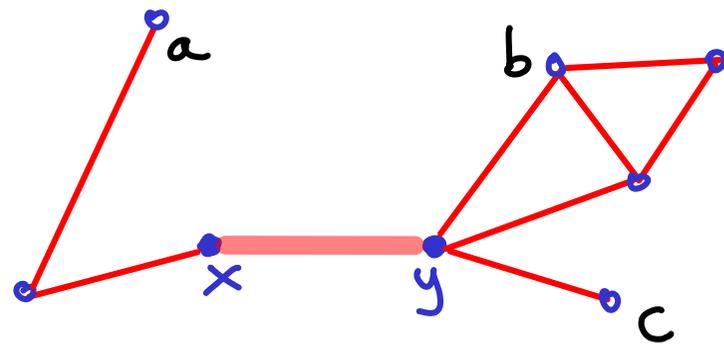
Type 0 or 1: not affected by removal of  $e$

Type 2: implies  $a$  connects to  $x$  but not to  $y$   
&  $b$  connects to  $y$  but not to  $x$  } in  $G - e$

↳ Type 2 partitions one component into two.

Claim: Removing a cut edge  $e = (x, y)$   
 increases the number of components by 1.

\*  $e$  can only affect the component it's in.  
 So focus on connected graphs.



Proof by contradiction.

Suppose  $G - e$  has  $\geq 3$  components.  $\exists a, b, c$  in different components.

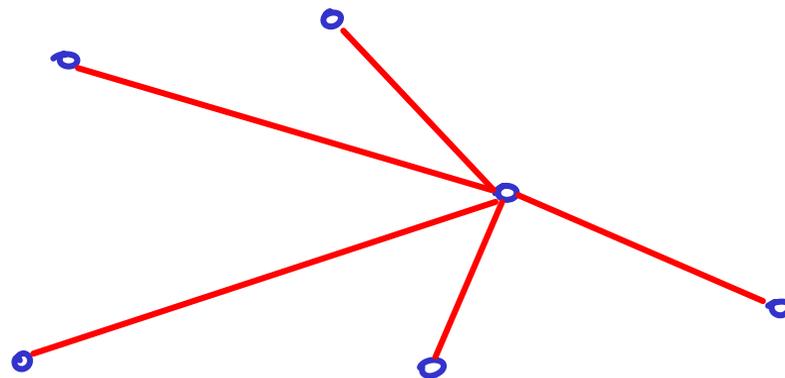
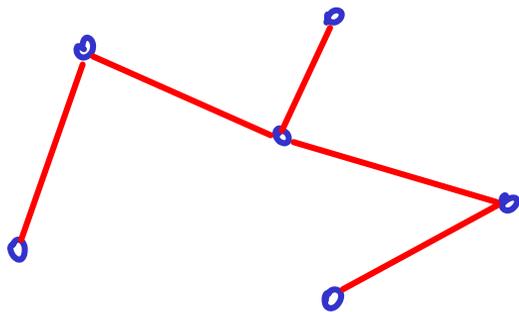
In  $G$ ,  $\left\{ \begin{array}{l} \text{all paths } a \rightarrow b \text{ use } e \\ \text{all paths } a \rightarrow c \text{ use } e \end{array} \right\}$  wlog  $a \rightarrow x \rightarrow y \rightarrow b$

$\left\{ \begin{array}{l} \text{if } a \rightarrow x \rightarrow y \rightarrow c \\ \text{if } a \rightarrow y \rightarrow x \rightarrow c \end{array} \right.$

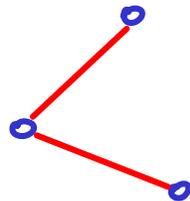
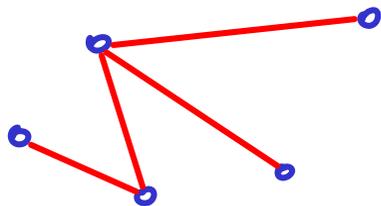
$\hookrightarrow b \& c$  in same component

$\hookrightarrow e$  not a cut edge

# TREES : CONNECTED ACYCLIC GRAPHS



# FORESTS : ACYCLIC GRAPHS (collections of trees)



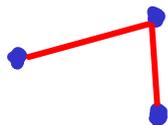
$V=1$



$V=2$

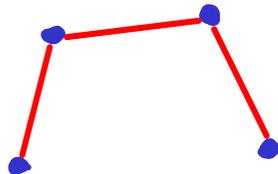


$V=3$

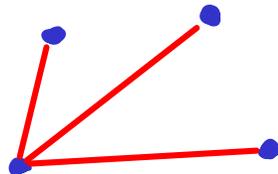


(3 isomorphs)

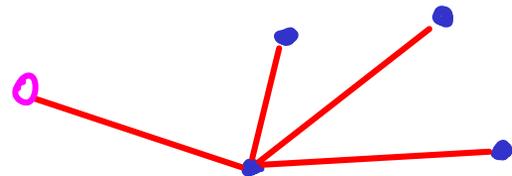
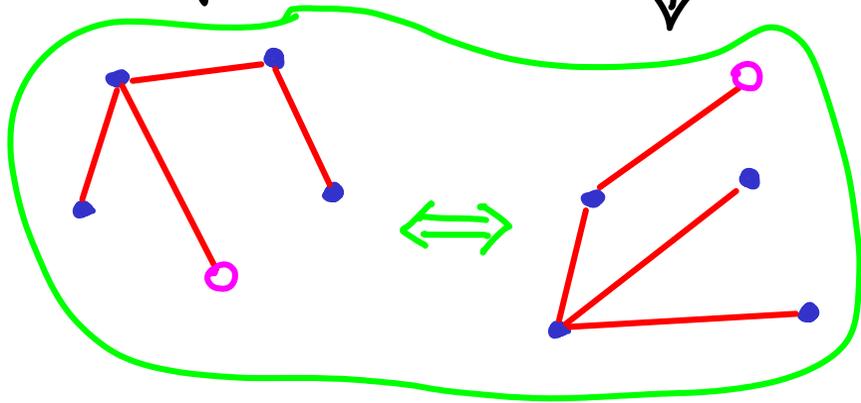
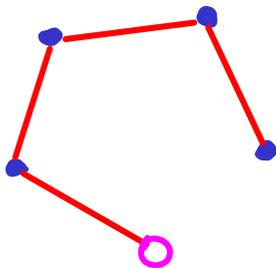
$V=4$



vs



$V=5$

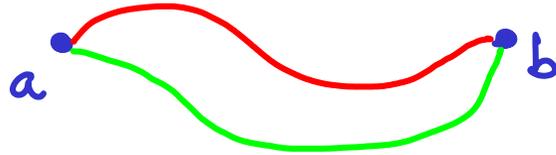


tree  $\iff$  there is a unique path between every pair of vertices

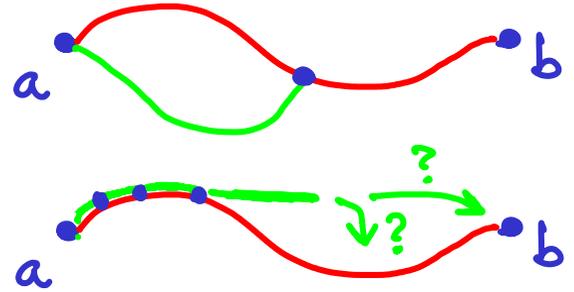
---

$\implies$  • for any vertices  $a, b$  : a path exists (trees are connected)

• suppose  $\geq 2$  paths.



$\hookrightarrow$  cycle : contradiction of tree : acyclic



$\impliedby$  • if for every 2 vertices a path exists, then graph is connected

• if any 2 vertices are on a cycle, then they are on  $\geq 2$  paths but we assume unique paths, so no 2 vertices are on a cycle.

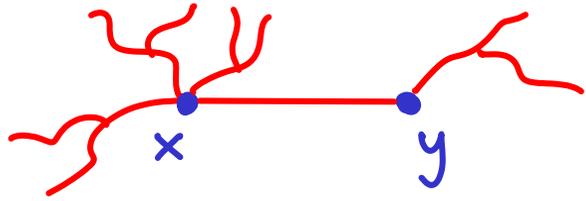
$\hookrightarrow$  acyclic

□

For any connected graph,

tree  $\iff$  every edge is a cut edge

---

$\implies$   } for any } tree  $\implies$  unique path from  $x$  to  $y$   
 $x, y$  }  $\implies \overline{xy}$  : cut edge

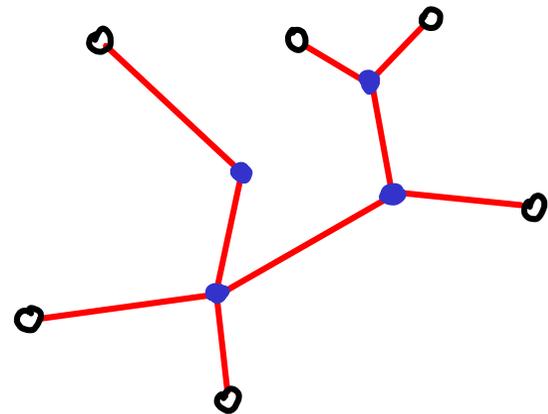
---

$\impliedby$  suppose graph  $\neq$  tree.  
Then it has a cycle.   
We have proved: A cut edge can't be on a cycle.  
 $\rightarrow$  not every edge is a cut edge. (CONTRADICTION)

LEAVES : vertices of degree 1

If  $v \geq 2$ , then  $T$  has  $\geq 2$  leaves

Consider longest path in  $T$ .  $v_1 \dots v_k$   
( $k \geq 2$ )



If  $v_1 \neq \text{leaf}$ , then  $\left\{ \begin{array}{l} \begin{array}{l} x \\ v_1 \\ v_2 \end{array} \\ x \neq v_i \text{ (not on path)} \\ (x=v_i \text{ would create cycle)} \end{array} \right.$

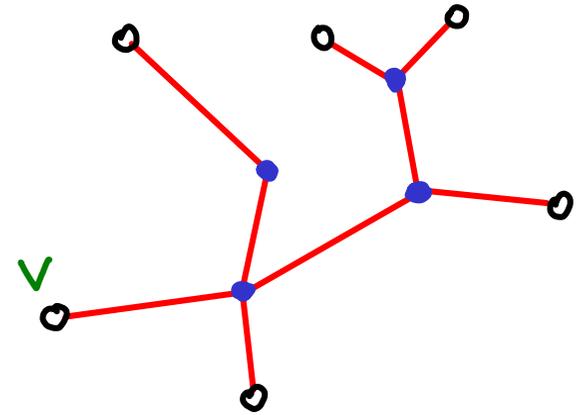
Then  $xv_1 \dots v_k$  : longer path : CONTRADICTION

So  $v_1$  &  $v_k$  : leaves

If  $v$  is a leaf in tree  $T$ , then  $T-v$  is a tree

---

- removing  $v$  doesn't create cycles.
- removing  $v$  doesn't disconnect.  
( $v \neq$  cut vertex  $\Rightarrow T-v$  is connected)



$\hookrightarrow$  if  $v$  were a cut vertex, then  $\exists a, b$  ( $a \neq v, b \neq v$ ) s.t.

any path  $a \rightarrow b$  must use  $v$ .

in fact,  
"the only path"  
( $T$ : unique paths)

But  $v$  is a dead end:  
can't be part of such a path

If  $v$  is a leaf in tree  $T$ , then  $T-v$  is a tree

---

This allows us to use induction

ex: if  $|V(T)| = n \gg 2$  then  $|E(T)| = \underline{n-1}$

pf: Base case:  $n=2$   trivial

Hypothesis: for  $2 \leq k < n$ , statement holds.

Suppose  $T$  has  $n$  vertices. Find a leaf  $v$  & delete.

- $v$  had degree 1, so we delete 1 edge.
- $T-v$  is a tree, w/  $n-1$  vertices  $\rightarrow$   $n-2$  edges.
- Replace  $v$ : total edges =  $n-2+1 = \underline{n-1}$

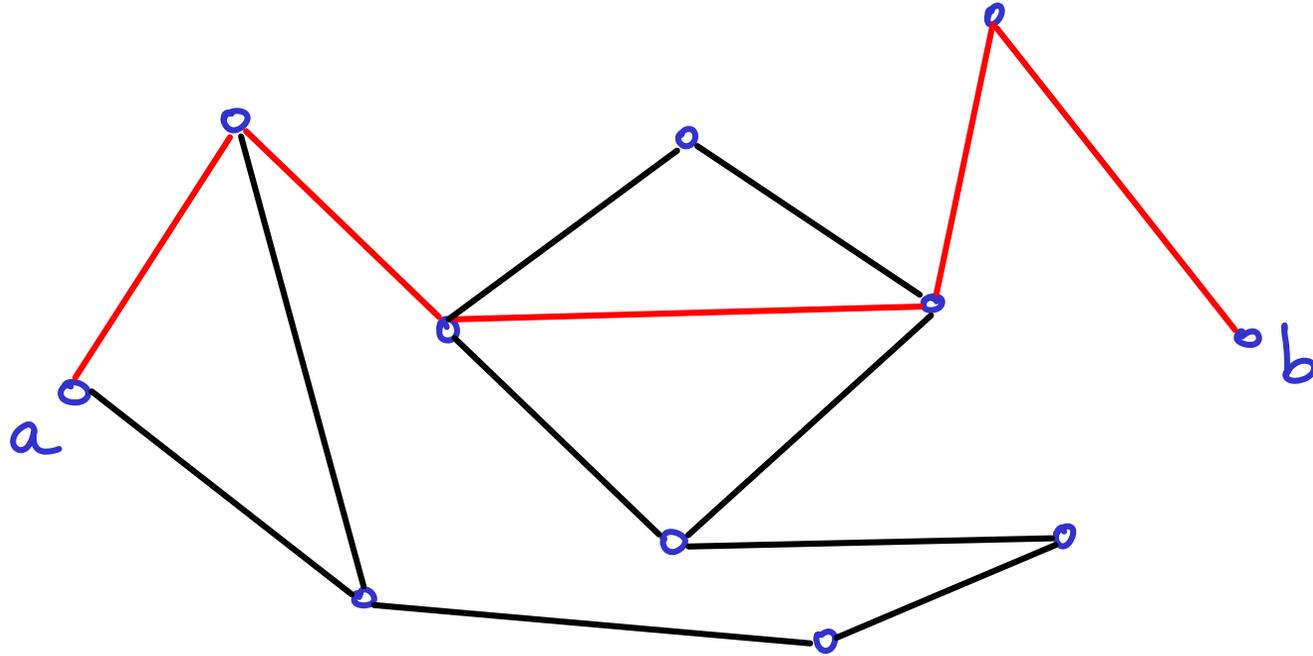
Proved: if  $|V(T)| = n \geq 2$  then  $|E(T)| = n-1$

Also true: for connected  $G$  with  $n \geq 1$  vertices,  
if  $|E(G)| = n-1$  then  $G$  is a tree

See p. 354

Also defines spanning trees  $\rightarrow$  comp 160

# DISTANCE IN GRAPHS



$$d(a,b) = 5$$

$d(a,b)$  = length of shortest path between a & b

more in COMP-160