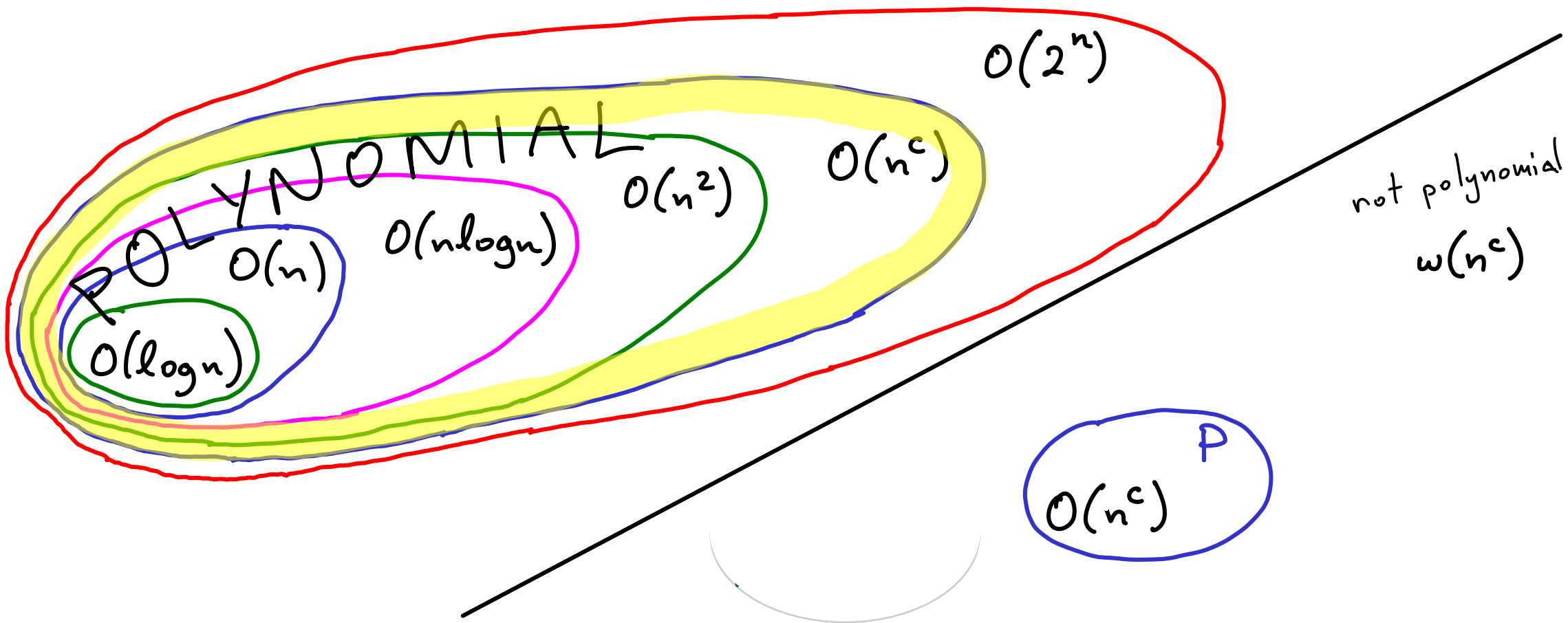


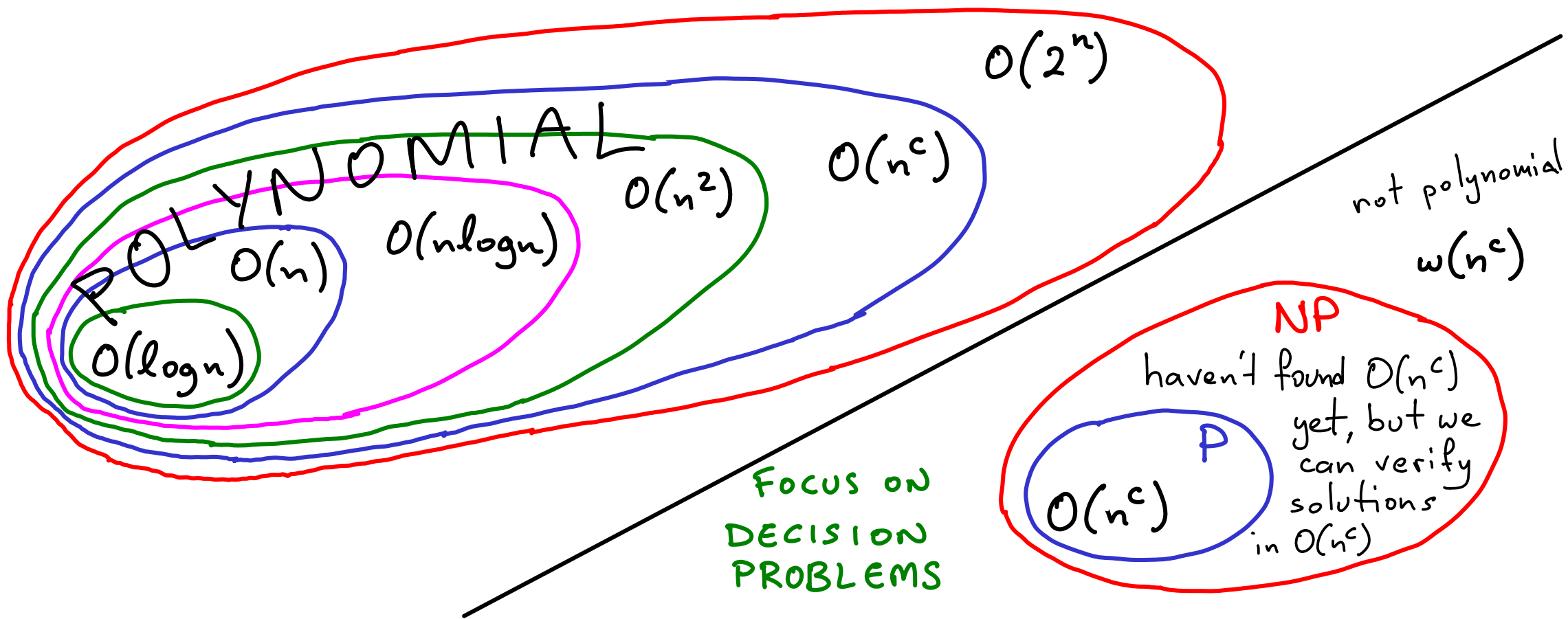
NP-COMPLETENESS: a brief informal introduction

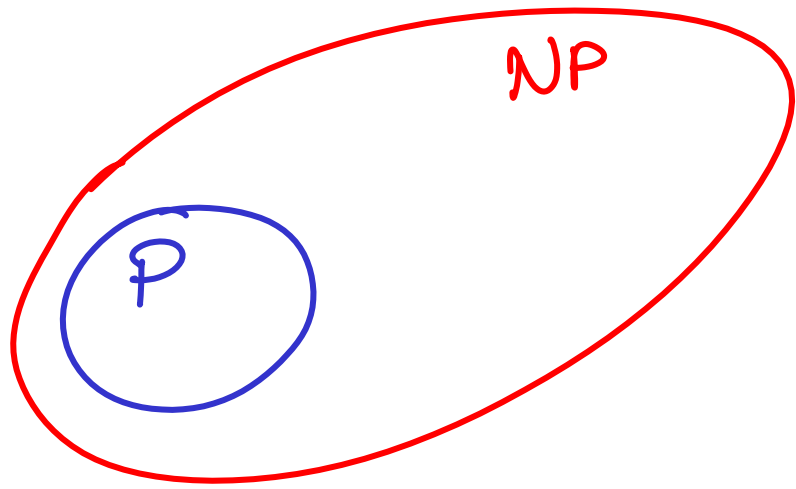
we've seen algorithms with several time complexities:



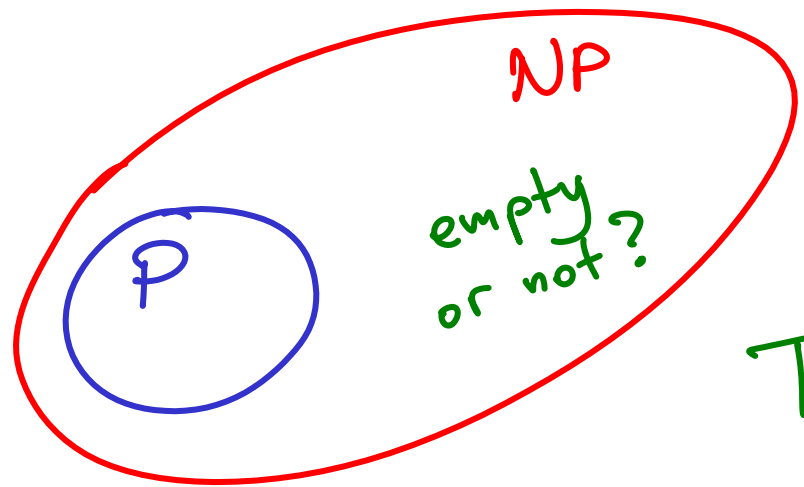
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NP: non deterministic polynomial
(NOT "non-polynomial")

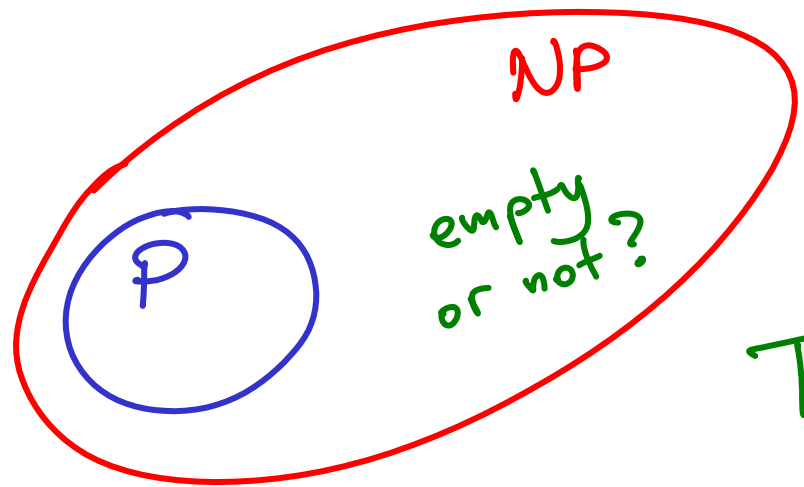


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The \$1,000,000 question...

$P \text{ v. } NP : = \text{ or } \neq ?$

Is it ever "much" harder to solve a decision problem than it is to verify a solution, if the verification takes poly-time?



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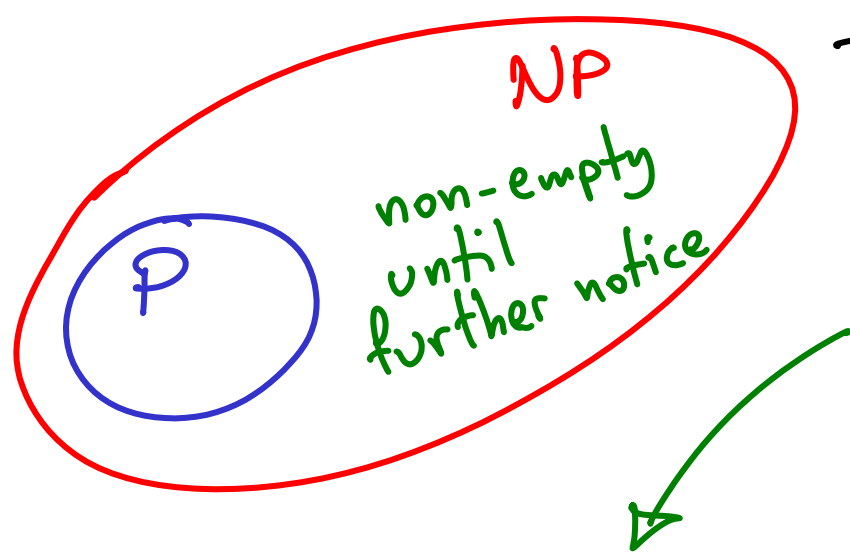
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Is it ever "much" harder to solve a decision problem than it is to verify a solution, if the verification takes poly-time?

within a polynomial factor }
considered ~equivalent }

$$\begin{aligned} T(\text{verify}) &= o(n^c \cdot T(\text{solve})) \\ T(\text{solve}) &= \omega(n^c \cdot T(\text{verify})) \end{aligned} \quad ?$$

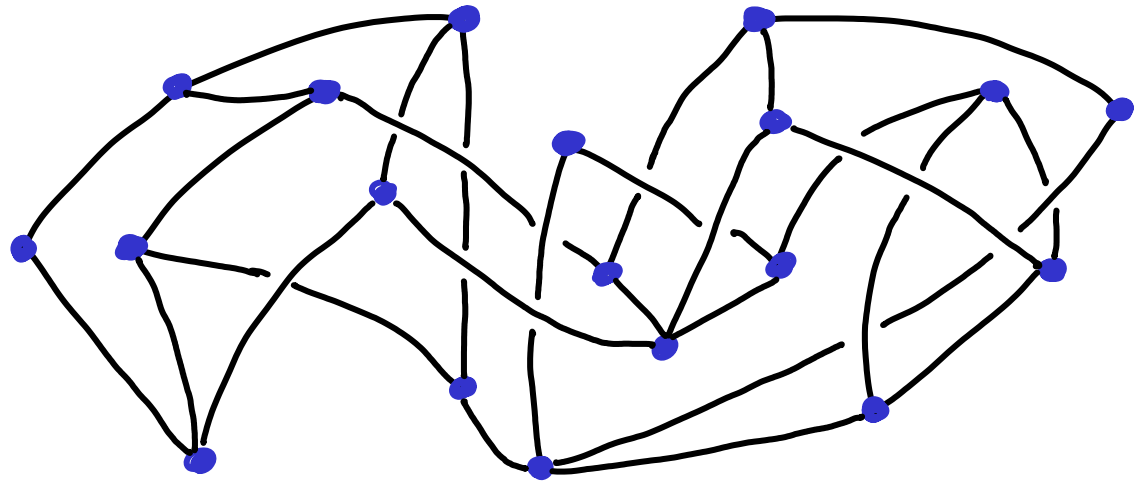


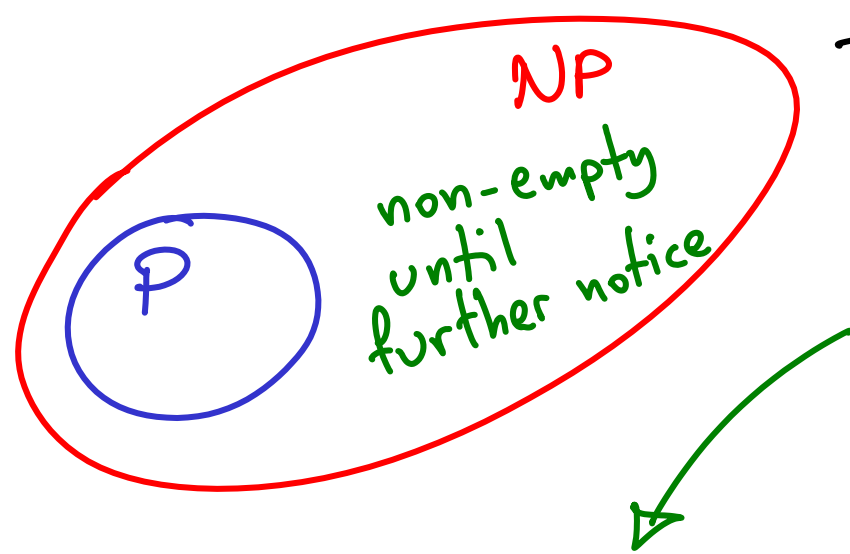
There are thousands of problems for which no known polynomial-time solution is known, yet we can verify proposed solutions in poly-time.

e.g. Hamiltonian cycle

given a graph, find
a cycle that visits each
vertex exactly once.

↳ decide if one exists



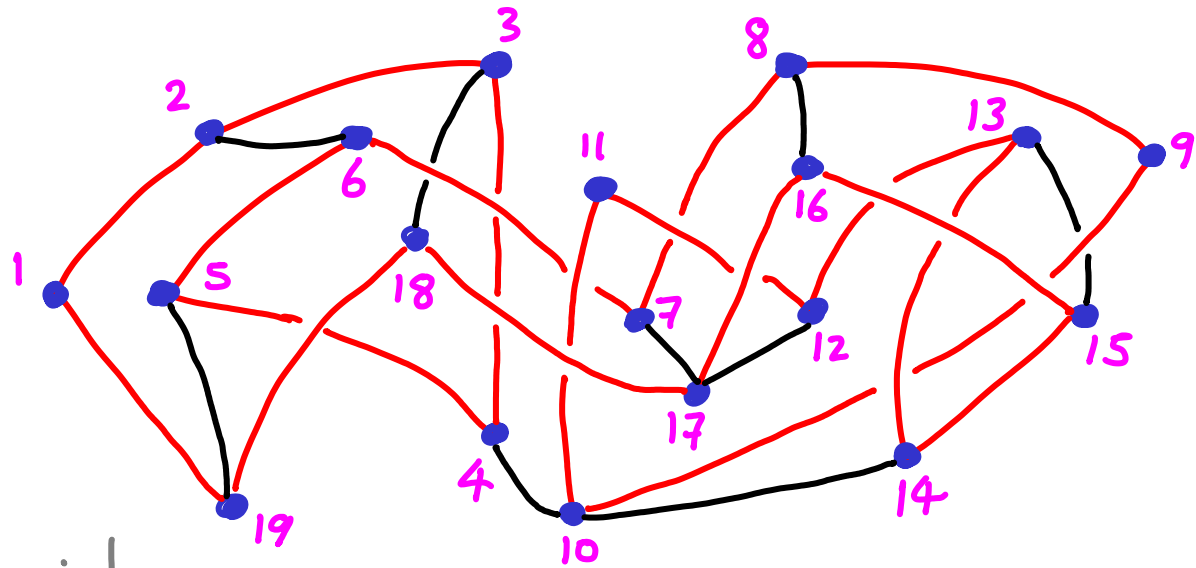


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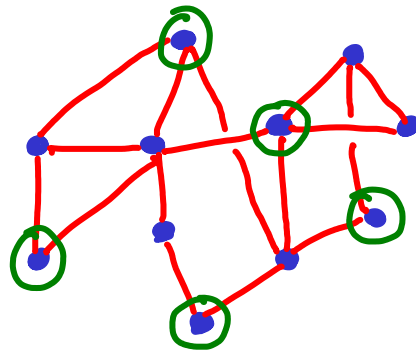
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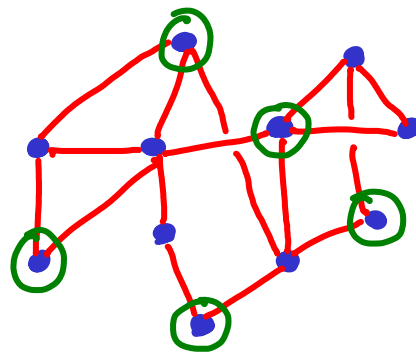
"is there a set of
 k independent vertices?"



(independent: no neighbors)

DECISION PROBLEM

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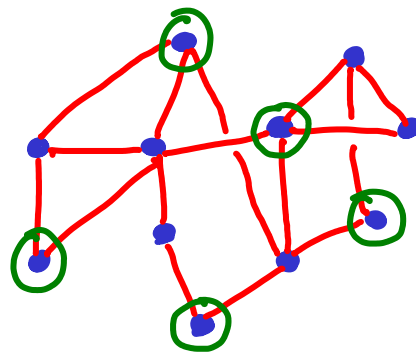
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OPTIMIZATION PROBLEM

"find the largest
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DECISION PROBLEM

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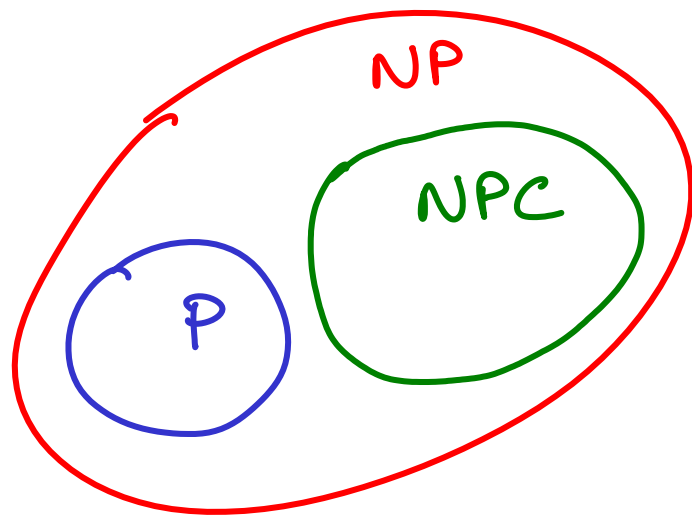
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OPTIMIZATION PROBLEM

"find the largest independent set"

binary search on $k: 0 \dots |V|$

Often, optimization problems are not polynomially harder than decision.

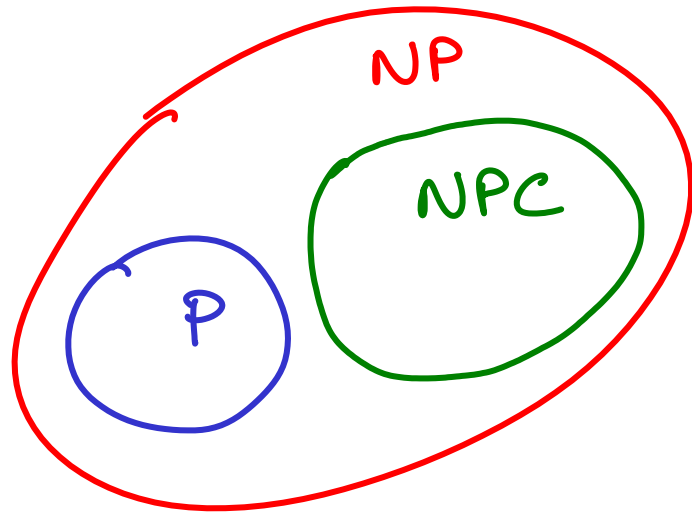


NP-COMPLETE PROBLEMS

1) in NP, & not known to be in P

(decision problems with solutions that can be verified in poly-time, but for which no poly-time algo is known)

NP-COMPLETE PROBLEMS

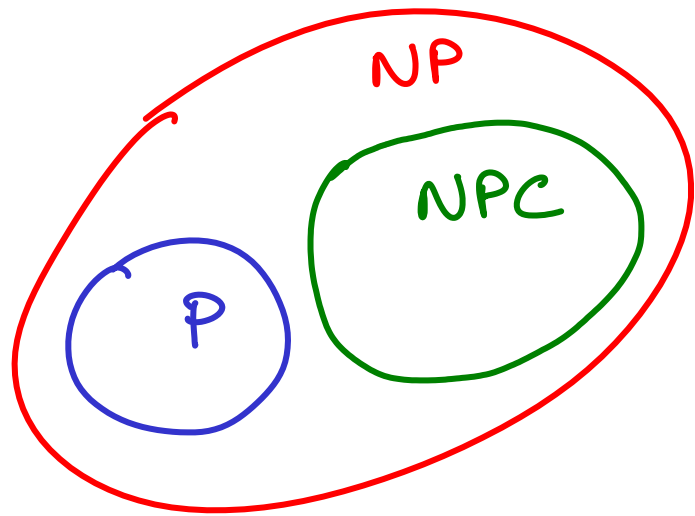


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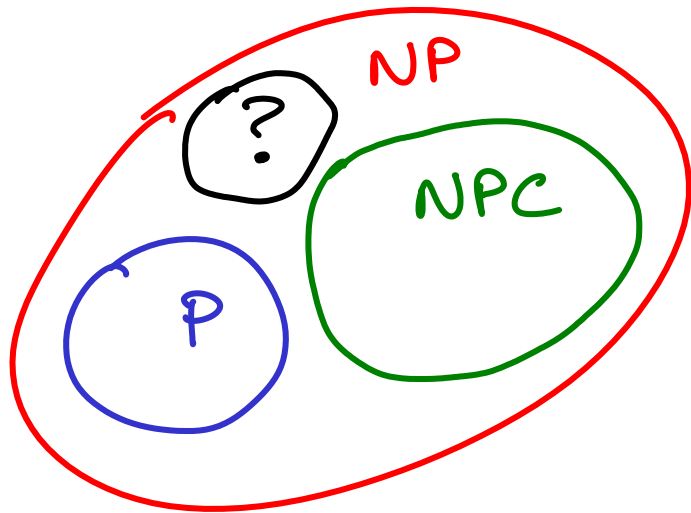


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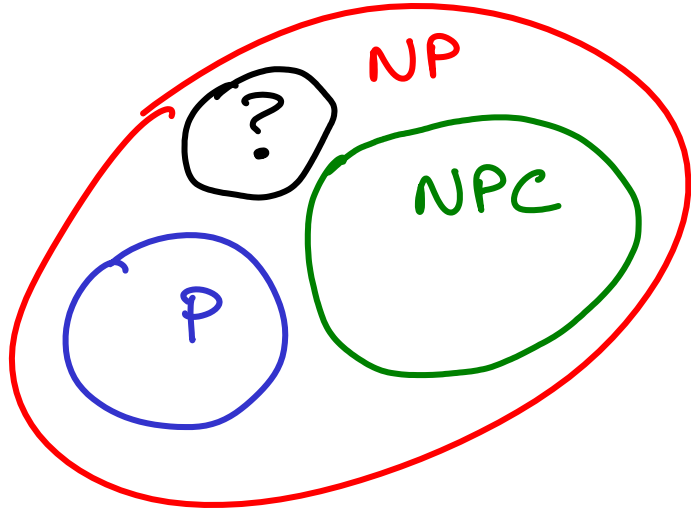
(decision problems with solutions that can be verified in poly-time, but for which no poly-time algo is known)

2) if you ever find a polynomial-time solution for any NPC problem, this implies the same for every problem in NP. $\rightarrow P = NP$

$\hookrightarrow$ if you ever prove that an NPC problem has no poly-time algo, then no NPC problem does $\rightarrow P \neq NP$

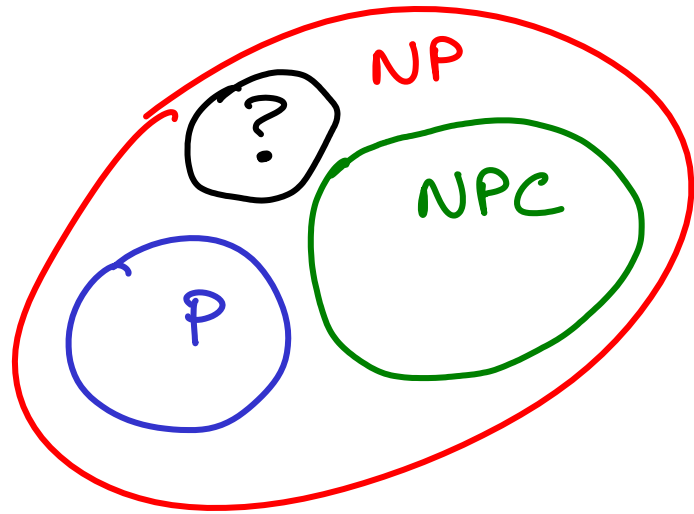


Are there other problems in NP
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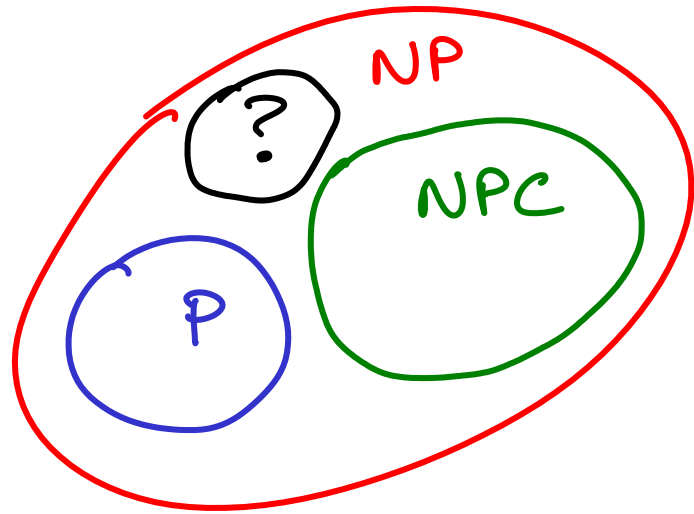
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↳ few "natural" problems
(almost everything in NP is P or NPC)

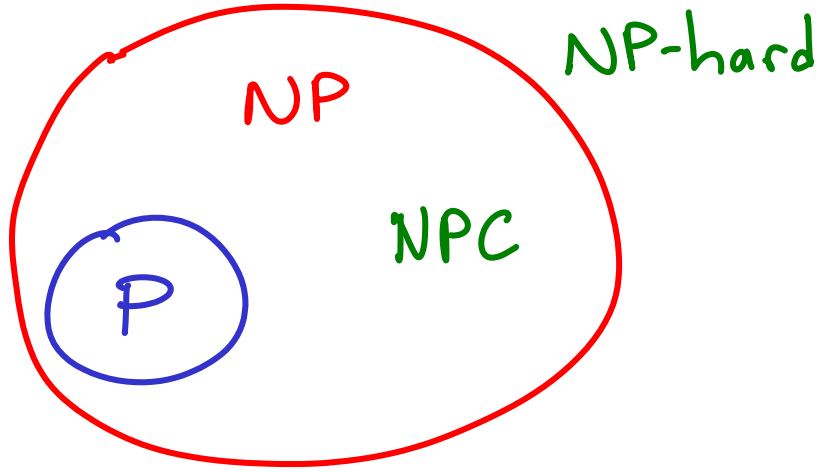


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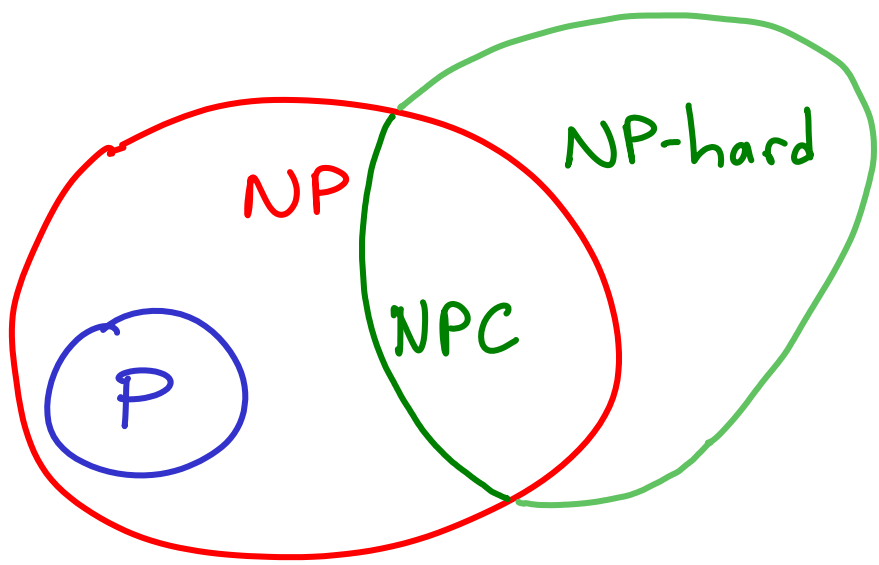
↳ few "natural" problems
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If we solved such a problem in poly-time, it would just
move into P without dragging everything else along.



NP-hard problems

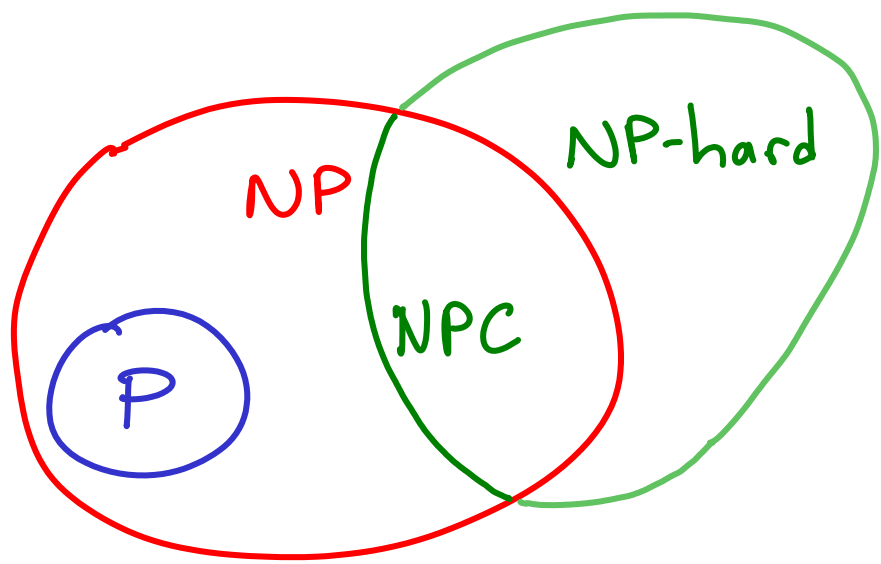
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NP-hard problems

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- NPC problems are NP-hard.



independent set

- decision ($\leq k$?)
NPC
- optimization ($\max k$)
NP-hard

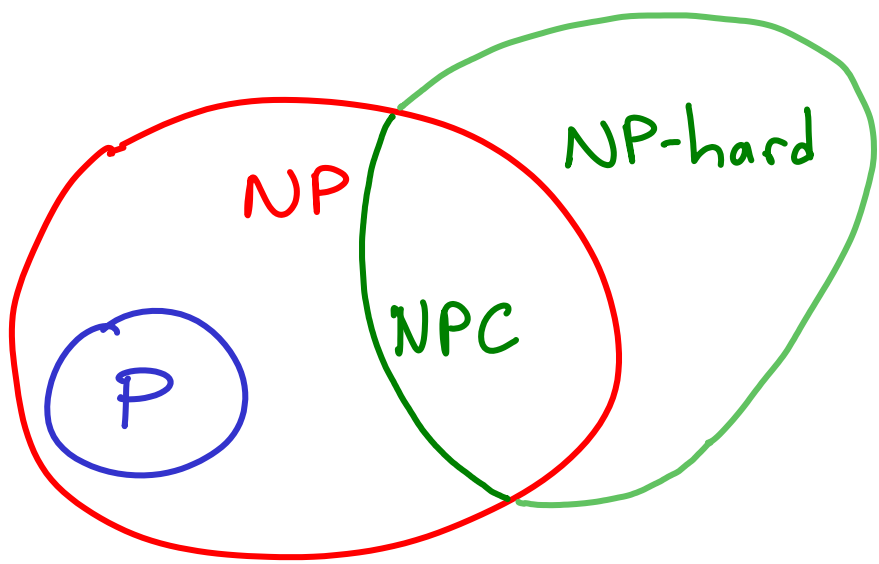
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↳ might not be decision problems



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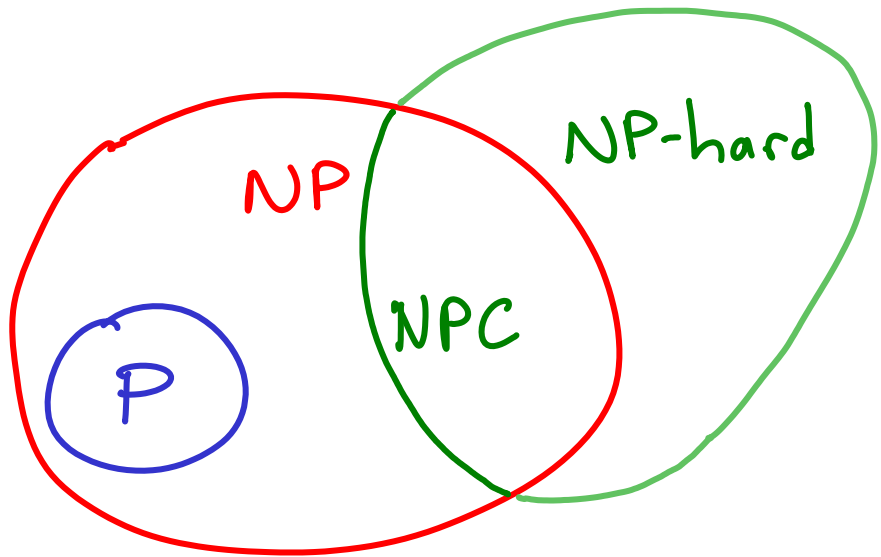
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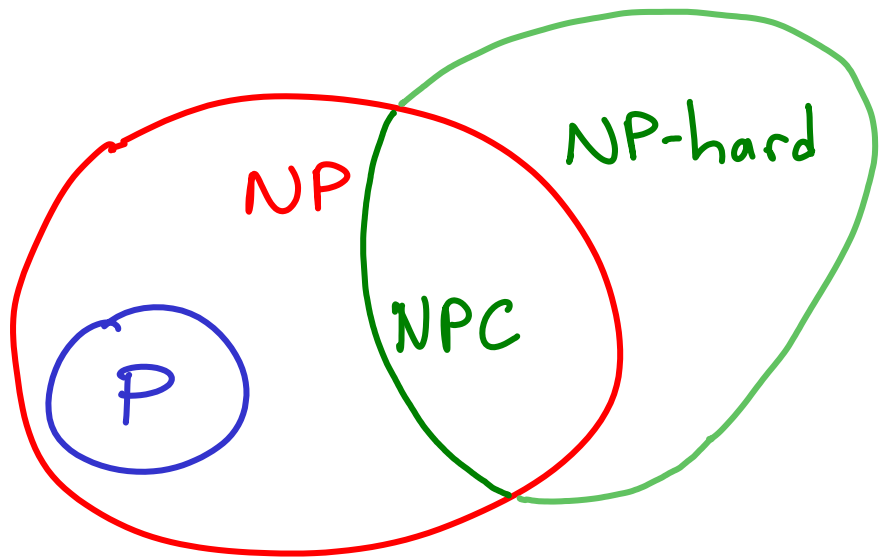
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- like NPC, solving an NP-hard problem quickly → same for all NP



independent set $\begin{cases} \text{decision } (\leq k?) \\ \text{NPC} \\ \text{optimization } (\max k) \\ \text{NP-hard} \end{cases}$

$\text{NPC} = \text{NP-hard} \ \& \ \text{in } \text{NP}$

NP-hard problems

↳ as hard as any **NP** problem.

- **NPC** problems are **NP-hard**.

- **NP-hard** need not be **NPC**

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not many of these

- like **NPC**, solving an **NP-hard** problem quickly $\rightarrow$ same for all **NP**

AN IMPORTANT DETAIL just mentioned here

For NPC problems, we measure input in terms of a finite alphabet [e.g. binary: represent k with $\Theta(\log_2 k)$ bits]

— unlike our treatment of constants so far